

RS485 Supplemental Manual

QUANTIM[®] QMC Series **Mass Flow Controllers & Meters**

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Introduction

The Brooks® Digital Communication RS485 S-Protocol provides a reliable, transaction oriented service between a master device, such as a Personal Computer, and one or more Brooks® S-Protocol compatible Mass Flow Meters and Controllers. The protocol is designed to allow a centralized controller to acquire measurement data from a Mass Flow device and, in case of Mass Flow Controllers, send setpoint values.

The Brooks QUANTIM QMC Series RS485 S-Protocol devices support digital communications as defined by this manual. This protocol is based on the HART® Communication Foundation (HCF) protocol. Brooks QUANTIM QMC Series RS485 S-Protocol devices support all the Universal Commands and many of the Common Practice commands as defined by the HCF. However, conformance to the HCF specifications is neither claimed nor implied.

The following Device Variables are supported:

- 1 - Mass Flow
- 2 - Density
- 3 - Volumetric Flow
- 4 - Temperature
- 5 - Valve
- 6 - Setpoint

Many of the HCF defined protocol commands are based on 4 transmitter variables, referred to as Primary, Secondary, Tertiary, and Quaternary Variable. The assignment of transmitter values to these variables is done at order placement per table below.

The variable assignments can be adjusted by the user using the Brooks Expert Support Tool (BEST) software.

| | |
|--------------------------|--|
| Primary Variable (PV) | Mass Flow or Volumetric Flow |
| Secondary Variable (SV) | Density or Temperature |
| Tertiary Variable (TV) | Mass Flow or Volumetric Flow, which ever is not selected as the PV |
| Quaternary Variable (QV) | Density or Temperature, which ever is not selected as the SV |

The only physical layer supported by the QUANTIM QMC Series RS485 S-Protocol devices is RS485 (See Section 2). The HART Communication Foundation FSK physical layer (Bell-202 modem) is NOT supported by the Brooks S-Protocol devices. Therefore, the commonly available HART “Hand Held Configurators” are NOT compatible with Brooks S-Protocol devices.

This document is intended to give a user the means to implement the protocol structure into their own control system in order to establish communication between the control system and the Brooks QUANTIM QMC Series RS485 S-Protocol devices. It does not cover the non-communication functionality of the Brooks QUANTIM QMC Series S-Protocol Mass Flow Meters and Controllers. For this description please refer to Installation and Operation Manual for your specific device.

The remaining sections of this document are summarized below:

- **Section 2 – Device Configuration and Wiring** defines how to properly configure and wire Brooks QUANTIM QMC Series S-Protocol devices for digital communications.
- **Section 3 – Message Protocol Structure** describes the HART message protocol.
- **Section 4 – Master/Slave Communications** describes the requirements of the Master in the HART protocol.
- **Section 5 – General Transmitter Information** defines transmitter specific information such as communication response times and units conversions.
- **Section 6 – Universal Commands** defines the message formats for all supported universal commands.
- **Section 7 – Common Practice Commands** defines the message formats for all supported common practice commands.
- **Section 8 – Transmitter Specific Commands** defines the message formats for all supported transmitter specific commands.
- **Section 9 – Transmitter Specific Tables** defines the meanings of various codes utilized by individual commands.

Table 1-1 provides a summary of S-Protocol commands available in the Brooks S-Protocol devices. This manual provides details that apply specifically to the Brooks QUANTIM QMC Series RS485 S- Protocol products:

Table 1-1 Command Summary

| Cmd | Description | QMC |
|-----|--|-----|
| 0 | Read unique identifier | X |
| 1 | Read primary variable | X |
| 2 | Read primary variable current and percent of range | X |
| 3 | Read all dynamic variables and current | X |
| 6 | Write polling address | X |
| 11 | Read unique identifier associated with tag | X |
| 12 | Read message | X |
| 13 | Read tag, descriptor, date | X |
| 14 | Read primary variable sensor information | X |
| 15 | Read output information | X |
| 16 | Read final assembly number | X |
| 17 | Writer message | X |
| 18 | Write tag, descriptor, date | X |
| 19 | Write final assembly number | X |
| 33 | Read device variables | X |
| 35 | Write primary range values | X |
| 37 | Set primary variable lower range value | X |
| 38 | Reset configuration changed flag | X |
| 44 | Write primary variable range units | X |
| 48 | Read additional transmitter status | X |

| | | |
|-----|--|---|
| 54 | Read Device Variable information | X |
| 59 | Write number of response preambles | X |
| 60 | Read analog channel and percent of range | X |
| 66 | Enter/exit fixed analog channel mode | X |
| 67 | Trim analog channel zero | X |
| 68 | Trim analog channel gain | X |
| 110 | Read all dynamic variables | X |
| 131 | Read Serial Number | X |
| 132 | Read Model Number | X |
| 134 | Read Firmware Rev | X |
| 135 | Read Sensor Software Rev | X |
| 136 | Read Bootloader Rev | X |
| 141 | Perform Mass Flow Zero | X |
| 142 | Perform Reset | X |
| 150 | Read Totalizer | X |
| 151 | Clear Totalizers | X |
| 152 | Read On Time | X |
| 153 | Read Total On Time | X |
| 154 | Read Calibration Timeout | X |
| 155 | Write Calibration Timeout | X |
| 156 | Write Calibration Performed | X |
| 157 | Read Overhaul Timeout | X |
| 158 | Write Overhaul Timeout | X |
| 159 | Write Overhaul Performed | X |
| 160 | Read Hart Dynamic Variable | X |
| 161 | Write Hart Dynamic Variable Units | X |
| 162 | Read Dynamic Hart Variable Assignment | X |
| 163 | Write Dynamic Hart Variable Assignment | X |
| 170 | Read Control Mode | X |
| 171 | Write Control Mode | X |
| 172 | Read Setpoint and percent of range | X |
| 173 | Write Setpoint | X |
| 176 | Read Valve Override and Valve Drive | X |
| 177 | Write Valve Override | X |
| 178 | Read Setpoint Current | X |
| 180 | Read Controller Values | X |
| 181 | Write Controller Values | X |
| 190 | Read Error Code | X |
| 192 | Read Event Status Words | X |
| 200 | Read Analog Output Alarm Behavior | X |
| 201 | Write Analog Output Alarm Behavior | X |
| 202 | Read Flow Alarm Values | X |
| 203 | Write Flow Alarm Values | X |
| 204 | Read Density Alarm Values | X |
| 205 | Write Density Alarm Values | X |

| | | |
|-----|--------------------------------|---|
| 206 | Read Temperature Alarm Values | X |
| 207 | Write Temperature Alarm Values | X |
| 208 | Read Slug Alarm Values | X |
| 209 | Write Slug Alarm Values | X |
| 210 | Read Control Alarm Values | X |
| 211 | Write Control Alarm Values | X |

Device Configuration

The RS485 S-Protocol communications interface is a selectable option on all Brooks Quantim QMC Series devices. No hardware configuration is required.

All devices are shipped with the communication data rate set to 19200 baud.

⚠ WARNING

Before operating the device, ensure all fluid connections have been properly tightened and, where applicable, all electrical connections have been properly terminated.

Wiring

The RS485 communications interface is a multidrop connection making it possible to connect up to 32 devices to a computer on a single multidrop line as shown Figure 2-1. Most Computers are NOT equipped with RS485 ports. In order to connect an RS485 to a computer, you will need an RS485 to USB or RS-232C converter. Figure 2-1 shows the connection of three Brooks QUANTIM QMC Series S-Protocol devices via an RS485 bus utilizing an RS485 to USB or RS-232C converter to the USB or RS232 serial port of a typical computer. The RS485 bus requires two matching resistors of 120 Ohm, one at the end of the bus and one at the beginning, near the converter. Note that a control line from the PC to the converter is necessary to control the data direction of the RS485 buffers. The RTS (“Request To Send”) line is shown in Figure 2-1 because this line is used to control data direction in many of the commercially available converters. The actual line used depends on the converter selected.

Table 2-1 - D-Connector Communication Pins

| D-Connector Pin Number | RS485 |
|------------------------|------------------------------|
| Pin #14 | B (inverted driver side) |
| Pin #15 | A (non-inverted driver side) |

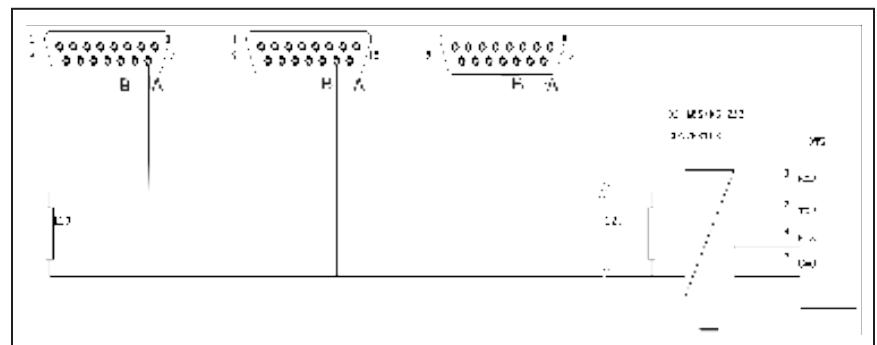


Figure 2-1 - RS485 Multidrop Interconnection

Message Protocol Structure

HART is a “master-slave” protocol: each message transaction is originated by the master (central) station, whereas the slave (field) device only replies when it receives a command message addressed to it. The reply from the slave device will acknowledge that the command has been received and it may contain the data requested by the master.

Brooks QUANTIM QMC Series S-Protocol devices do not guarantee the timing required to support multiple masters communicating simultaneously to slave devices as defined by the HART Communications Foundation. Brooks QUANTIM QMC Series S-Protocol devices do not support Burst Mode.

Addressing Concept

HART utilizes two possible addressing modes: short frame addressing and long frame addressing. The short frame addressing uses a one byte address of which the least significant nibble (four bits) is used to indicate the slave address. Because slave address 0 is reserved as a broadcast address, this provides the possibility to attach up to 15 different field devices and one master device on one multidrop bus. The long frame addressing mode uses 5 bytes (40 bits) as an address of which 38 bits are used to indicate the slave device. The slave address is built up from the manufacturer code (1 byte), the device type code (1 byte) and a device identification number (3 bytes). Long Frame Addressing allows a master to communicate with up to 16,777,215 devices on a wide area network (RS485 has a limit of 32 devices per daisy chain). Details on addressing are explained on page 15.

Character Coding

HART messages are coded as a series of 8-bit characters or bytes. These are transmitted serially, using a conventional UART (Universal Asynchronous Receiver/ Transmitter). As in normal RS-232C and other asynchronous communication links, a start bit, a parity bit and a stop bit are added to each byte. These allow the receiving UART to identify the start of each character and to detect bit errors due to electrical noise or other interference. A HART character is built up from:

- 1 Start bit - 0 bit
- 8 Databits
- 1 Odd parity bit
- 1 Stop bit - 1 bit

This sequence is summarized in Figure 3-1. Since HART is an asynchronous protocol, successive characters may be separated by idle periods (logical 1 level), but the idle period must not exceed 1 character time.



Figure 3-1 Single Character Bit Sequence

Message Format

Message Structure

HART specifies a message structure which is given in Figure 3-2 below.

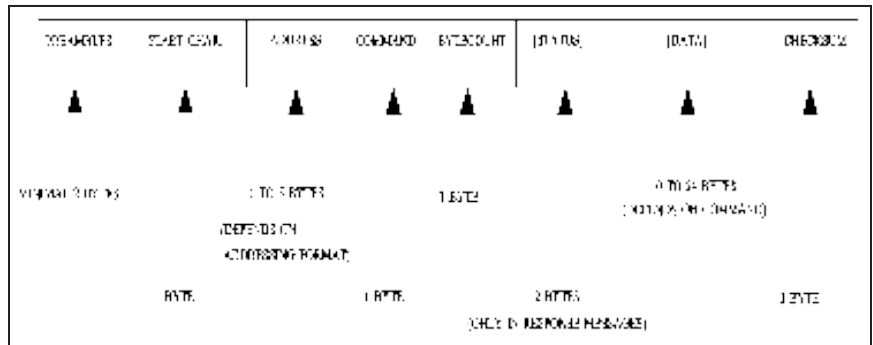


Figure 3-2 HART Message Structure

This structure is used for both the request (master to slave) and the response (slave to master) messages. The status part and the data part are shown in square brackets, because their occurrence in the message depends on the type of message (response or request message) and the command number. The individual items are explained below.

Preamble Characters

Every message, whether from a master or a slave device, is preceded by a specified number of hexadecimal FF characters (databyte with all 1's). These characters, called preamble characters, are used in the message-detect pattern together with the start character. The preamble characters are used to synchronize the field device. The Brooks QUANTIM QMC Series S-Protocol devices require at least 2 preamble characters in order to be able to proceed in the message detection with the start of message character. A master should send a minimum of 5 preamble characters in order to guarantee that slave device receives the required 2 preamble characters.

Start Character

The start character or delimiter is a one byte code used to detect the type of frame (type of message) being transmitted and the type of addressing being used. The most significant bit indicates the addressing mode used: 0 for short frame and 1 for long frame addressing, whereas the three least significant bits indicate the frame type of the message: 010 indicates a Start-Of-Text character and 110 indicates an Acknowledge character. The Start-Of-Text character is used to indicate a message from the master to a slave device whereas the Acknowledge character is used to indicate the response messages from slave devices to the master. The rest of the bits in the character are all zeros. See Figure 3-3 and Table 3-1 below.

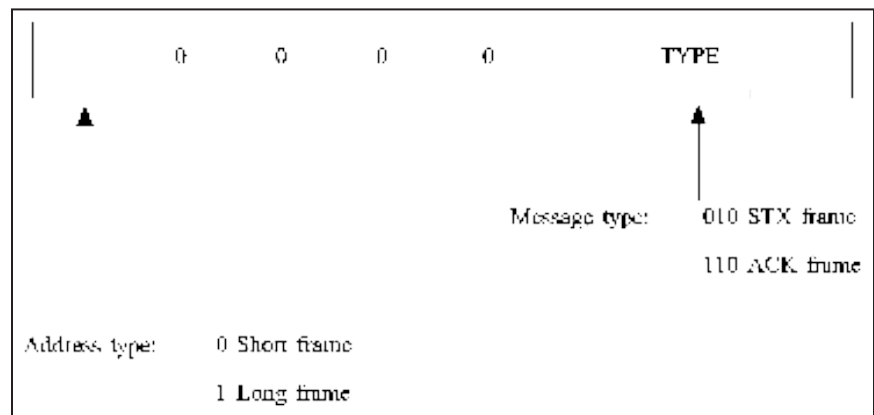


Figure 3-3 Start Character Settings

Table 3-1 Start Character Codings (Hexadecimal)

| | Short frame | Long frame |
|-----------------------|-------------|------------|
| Master to slave (STX) | 02 | 82 |
| Slave to master (ACK) | 06 | 86 |
| Address field length | 1 byte | 5 bytes |

Address Characters

The address field contains both the master and the field device addresses for the message. These may be contained in a single byte (short frame format) or in five bytes (long frame format). In either format, the most significant bit is usually the single-bit address of the master device taking part in the message transaction (either sending a command or receiving a reply from a slave device). Since only two masters are allowed only one bit is needed for the master address. This bit will be 1 if it indicates the primary master system, and 0 if it indicates the secondary master system. The rest of the address field is determined by the frame format.

Figure 3-4 below shows the address character in the short frame format. The 4 least significant bits are the slave address, which can be used as a polling address.

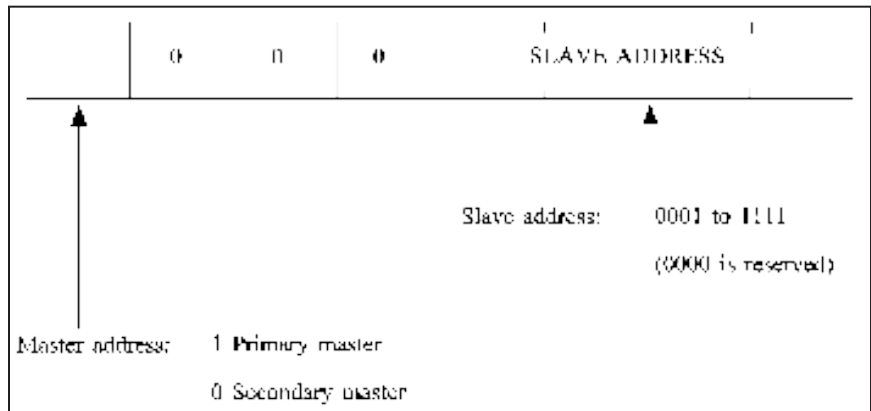


Figure 3-4 Short Frame Address Character

In the long frame format the slave device address is represented by a 38-bit number. The structure of the address is given in Figure 3-5 below.

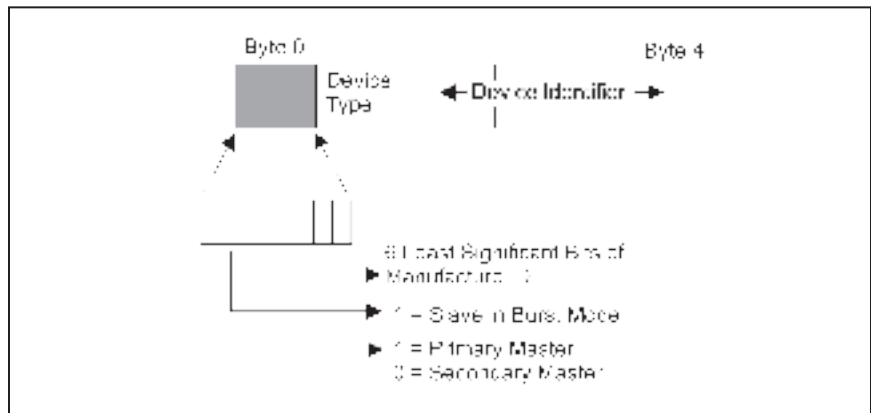


Figure 3-5 Long Frame Address Characters

In the long frame format the slave address part of the five address characters is build up from three sources: The 6 bits of the first byte of the slave address part represent the manufacturers code. In case of devices made by Brooks Instrument this is the number 10 (decimal). The manufacturer number is a number which is stored in the device by the manufacturer and which can not be changed by the user.

The second byte in the address is the device type code. This code indicates the type of the device addressed. The device type code will be 4 for all Brooks QUANTIM QMC Series S-Protocol devices. The device type code is a number which is stored in the Brooks QUANTIM QMC Series S-Protocol devices by the manufacturer and which can not be changed by the user.

The last three bytes form a 24-bit unique identification number. As the name implies, this value must be unique to each Brooks QUANTIM QMC Series S-Protocol device on a network. For legacy products this value was derived from the serial number of the device, however for the QUANTIM QMC Series this value is a random value.

A special case occurs when all bits of the slave address part are set to 0. A message with this type of address, called a broadcast address, will be accepted by all slave devices attached to the bus. A slave device will always respond to a message with the broadcast address unless the message contains additional information in the data portion of the message that allows the slave device to determine that the message is not addressed to that device. Brooks QUANTIM QMC Series S-Protocol devices support only one such command, Command #11. This type of addressing can be used to address devices of which the manufacturer and the device type codes and the unique identification number are not available to the host system and with which this information can still be retrieved from the unknown device. Command #11 data contains a Tag Name. Only a slave device with the specified Tag Name will respond to Command #11 even if the address in the message is the broadcast address. The Tag Name is an 8 character field which is equal to the last 8 digits of the device's serial number. See Establishing Communications with a Device (page 23) for a detailed description of the use of Command #11.

Command Character

The command character is a 1 byte unsigned integer in the range from 0 to 255 (decimal), which indicates the action the slave device has to perform. A larger range of commands is theoretically possible by using the expansion code or 254 (decimal) followed by a second byte. This feature however is not implemented by the Brooks QUANTIM QMC Series S-protocol devices.

Three types of commands are available to the user: the 'Universal Commands', the 'Common-Practice Commands' and the 'Transmitter-Specific Commands'. The Universal Commands are implemented by all field devices utilizing the HART protocol. Refer to Section 6 for descriptions of all available universal commands. The Common-Practice Commands can be implemented by all devices. These commands perform tasks which are often common to most devices. Refer to Section 7 for descriptions of all implemented Common-Practice Commands. The last category, Transmitter-Specific Commands are a number of commands, ranging from 128 to 250 which are specific to the type of device. Refer to Section 8 for descriptions of all available Transmitter-Specific Commands. The commands #251 to #255 are reserved.

Byte Count Character

The byte count character is a 1 byte unsigned integer indicating the number of bytes which will form the remainder of the message. This number includes the two status bytes (only if the message is a response message) and the bytes in the data part. It does NOT include the checksum byte. The byte count character is used by the receiving device to identify the checksum byte and to determine when the message is finished.

Status Characters

Status Characters consists of two bytes, which contain bit-coded information about communications errors, command errors, and device status as defined in Table 3-2. Only response messages from the slave device to the master device will contain status characters.

Table 3-2 Status Byte Coding

| | First Byte | Second Byte |
|----------------------|--|--|
| Communication errors | Bit 7 1 = Communication error | Bit 7 0 Bit 6 Bit 5 Bit 4 All 0 Bit 3 Bit 2 Bit 1 Bit 0 |
| | Bit 6 Parity error (hex C0) Bit 5 Overrun error (hex A0) Bit 4 Framing error (hex 90) Bit 3 Checksum error (hex 88) Bit 2 Reserved (hex 84) Bit 1 Rx Buffer Overflow (hex 82) Bit 0 Undefined | |
| Command errors | Bit 7 0 = Communication error | Bit 7 Device Malfunction Bit 6 Configuration Changed Bit 5 Cold Start Bit 4 More Status available. Use Command # 48 to get more information Bit 3 Primary variable analog output fixed Bit 2 Primary variable analog output saturated Bit 1 Non primary variable out of range Bit 0 Primary variable out of range |
| | Bit 6 to 0 (not bit-mapped): 0 Non command specific error 1 Undefined 2 Invalid selection 3 Passed parameter too large 4 Passed parameter too small 5 Incorrect byte count 6 Transmitter specific command error 7 IIn write-protect mode 8-15 Command specific errors 16 Access restricted 32 Device is busy 64 Commanded not implemented | |

If the communication failed (i.e. the slave received distorted information) the first byte indicates the receiver error(s) of the slave device. The second byte will then be 0. If communication did not fail, the first byte will give command execution information, whereas the second byte will give information on the status of the device. The command specific errors 8 - 15 are errors which can have a different meaning for different commands. Refer to the Sections 6, 7 and 8 for more information.

Data Characters

For the commands that contain data, the data field may contain up to a maximum of 24 8-bit data bytes. The data can appear in a number of formats described in the following sections.

8-Bit Unsigned Integer Format

This format can be used to transfer codes (e.g unit codes), indexes (e.g analog output numbers) and raw data. If a parameter, represented by an 8-bit unsigned integer in a command data part is not implemented, codes like 250, "Not Used" or 0 will be used.

24-Bit Unsigned Integer Format

This format can be used to transfer large integer data numbers (e.g. the valve values).

IEEE 754 Floating Point Format

This format is based on the IEEE 754 single precision floating point standard:

```
S EEEEEEE E MMMMMMM MMMMMMMMM MMMMMMMMM
byte # 0   byte # 1       byte # 2       byte # 3
```

Where: S - Sign of mantissa (1 = negative)
 E - Exponent; Biased by 127 in two's complement format
 M - Mantissa; 23 least significant bits, fractional portion

The value of a parameter described in the above format can thus be found by:

$$\text{Value} = S \cdot 1.M \cdot 2^{(E - 127)}$$

This format is also used in most personal computers.

The floating point parameters not used by a device will be filled with 7F A0 00 00 (hexadecimal) or 'Not-A-Number'.

ASCII Data Format

Some of the alphanumeric data passed by the protocol is transmitted to and from the devices in the ASCII format. Refer to any ASCII Code table for the alphanumeric code assignments.

**Packed-ASCII (6-bit ASCII)
Data Format**

Some of the alphanumeric data passed by the protocol is transmitted to and from the devices in the Packed-ASCII format. Packed-ASCII is a subset of ASCII (See Table 3-3) produced by removing the two most significant bits from each ASCII character. This allows four Packed-ASCII to be placed in the space of three ASCII characters. Typically four Packed-ASCII strings are even multiples of three bytes. Figure 3-6 illustrates the byte sequence.

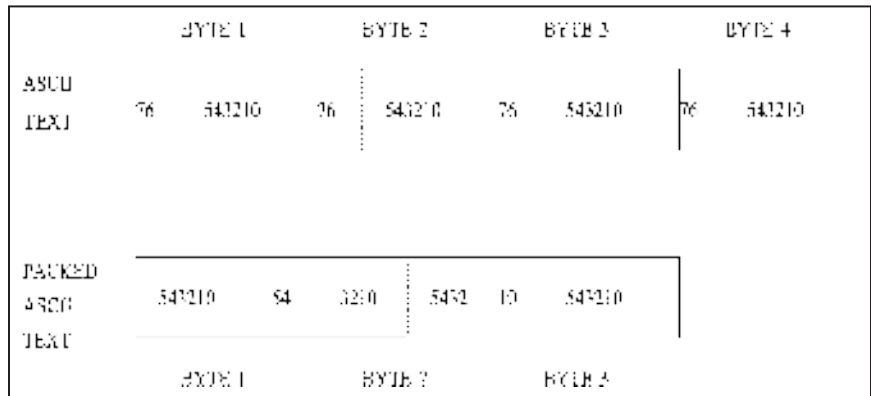


Figure 3-6 Packed-ASCII Construction

Construction of Packed-ASCII:

- a. Remove bit #7 and bit #6 from each ASCII character.
- b. Pack four 6-bit ASCII bytes into three bytes.

Reconstruction of ASCII characters:

- a. Unpack the four 6-bit ASCII characters into four bytes.
- b. Place the complement of bit #5 of each unpacked 6-bit ASCII character into bit #6.
- c. Set bit #7 of each unpacked ASCII to zero.

Table 3-3 Packed-ASCII Codes

| Char | Code | Char | Code | Char | Code | Char | Code |
|------|------|------|------|---------|------|------|------|
| @ | 00 | P | 10 | (space) | 20 | 0 | 30 |
| A | 01 | Q | 11 | ! | 21 | 1 | 31 |
| B | 02 | R | 12 | " | 22 | 2 | 32 |
| C | 03 | S | 13 | # | 23 | 3 | 33 |
| D | 04 | T | 14 | \$ | 24 | 4 | 34 |
| E | 05 | U | 15 | % | 25 | 5 | 35 |
| F | 06 | V | 16 | & | 26 | 6 | 36 |
| G | 07 | W | 17 | ' | 27 | 7 | 37 |
| H | 08 | X | 18 | (| 28 | 8 | 38 |
| I | 09 | Y | 19 |) | 29 | 9 | 39 |
| J | 0A | Z | 1A | * | 2A | : | 3A |
| K | 0B | [| 1B | + | 2B | ; | 3B |

| | | | | | | | |
|---|----|---|----|---|----|---|----|
| L | 0C | \ | 1C | , | 2C | < | 3C |
| M | 0D |] | 1D | - | 2D | = | 3D |
| N | 0E | ^ | 1E | . | 2E | > | 3E |
| O | 0F | _ | 1F | / | 2F | ? | 3F |

Checksum Characters

The checksum byte contains the 'exclusive-or' ('longitudinal parity') of all the characters preceding it in the message starting with the start character. It provides a further check on transmission integrity, beyond the one provided by the parity check on each individual byte. The exclusive-or of all the message bytes (including the start character, excluding the checksum byte) and the checksum byte itself should read exactly zero.

Master/Slave Communications

Section 3 of this manual defined the S-Protocol message structure in detail. Section 4 of this manual will describe how to utilize the S-Protocol message structure to perform master slave communications with a Brooks QUANTIM QMC Series S-protocol device. This section focuses on RS485 line handling, establishing communications with a device, error recovery, and timing. Sections 6, 7, and 8 of this manual define all S-Protocol commands available in Brooks QUANTIM QMC Series S-protocol devices. This section will conclude with examples of typical communications sequences.

Master devices initiate all communications on a Master/Slave communications network. Master devices are typically a computer of some kind but other devices such as PLC's can also operate as a Master device.

Slave devices only respond to messages initiated by a Master. Brooks QUANTIM QMC Series S-Protocol devices are always Slaves on the communications network.

RS485 Line Handling

The physical communications layer used by Brooks QUANTIM QMC Series S-Protocol devices is RS485. On an RS485 physical communications layer, all data is transmitted and received using differential signals on a single pair of wires. Since both the Master and the Slave devices use the same pair of wires to transmit their data, care must be taken to ensure that only one device has its transmitter enabled at any point in time.

Figure 4-1 shows a typical message exchange using RS485. Notice that the Master's transmitter is enabled only during the Master Request message and the Slave's transmitter is enabled only during the Slave Response message. At all other times, the transmitters on the Master and all Slaves connected to the network must be in their high impedance state, leaving the network "Un-Driven."

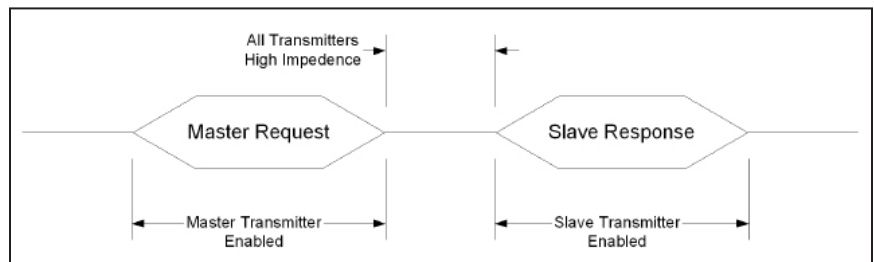


Figure 4-1 Typical Message Exchange Using RS485 Communications

It is the user's responsibility to guarantee that the Master's transmitter is enabled only during the Master Request message. Control of the Master's transmitter is dependent upon the hardware used by the Master. If an RS232 to RS485 converter is used, the most common control is the RTS signal on the RS232 interface as shown in Figure 2-1

(See page 12). Refer to the user manual for your hardware to determine the proper control method required in your system.

Timing the enabling/disabling of the transmitter is very important. The transmitter must be enabled before the first bit of the first character is transmitted and must be disabled only after the last bit of the last character is transmitted. Additionally, all transmitters have some finite turn-on/turn-off delays which may be affected by the wire length and wire quality of your network. The S-Protocol message structure attempts to minimize these affects by requiring all messages to have at least 5 preamble characters while only 2 are required for the receiving device to detect a valid message (See page 14). This allows up to 3 lost characters due to turn-on/turn-off delays.

Disabling a transmitter at the proper time is frequently a difficult task. Many UARTS/systems do not provide an indication when the last byte of a message is completely transmitted. It is more likely that an indication is provided when the last byte of a message is starting to be transmitted. Since the last byte of an S-Protocol message is the checksum byte for the message, it is critical that the transmitter remain enabled until the last byte is completely transmitted. One solution is to transmit an extra character at the end of a message (typically 0x00) and then disable the transmitter when the indication is received that the extra character is starting to be transmitted. However, the transmitter cannot be enabled too long after a message is complete. Slave devices will begin transmitting a response as soon as 5 msec after the reception of an error free request message.

High data rates increase the importance of disabling the transmitter quickly. At 19200 baud, one character time is 0.57 msec. Thus, the 3 lost character "cushion" represents only 1.72 msec. Lower data rates provide a longer "cushion" and thus is a possible solution if disabling the transmitter in a timely manner proves difficult. Another solution is to increase the number of preamble characters transmitted by the Master and/or the slave.

Establishing Communications with a Device

In order for a Master to establish communications with a Brooks QUANTIM QMC Series S-Protocol device, the Master must know the address of the Brooks device. The S-Protocol supports both Short Frame Addressing and Long Frame Addressing as defined on page 13.

Short Frame Addressing allows a master to communicate with up to 15 devices. Each device on the network must have a unique Polling Address with a value of 1–15.

Long Frame Addressing allows a master to communicate with up to 16,777,215 devices on a wide area network (RS485 has a limit of 32 devices per daisy chain). Each device is pre-programmed at the factory with a unique long address. Using the process described below, the Master can obtain the long address from the device by knowing only the

device Tag Name. The Tag Name is pre-programmed at the factory and is printed on the device’s calibration sheet.

The following procedure can be performed online in order to obtain a device’s long address:

1. Send Command #11 (See page 35) using Long Frame Addressing and an address of 0. In the data section of Command #11, use the device’s Tag Name to identify the device. Command #11 requires that the Tag Name be transmitted in Packed-ASCII format as defined on page 20.
2. Extract the Manufacturer ID, Manufacturer’s Device ID, and Device ID Number from the response and construct the Long Address Frame as shown in Figure 4-2.

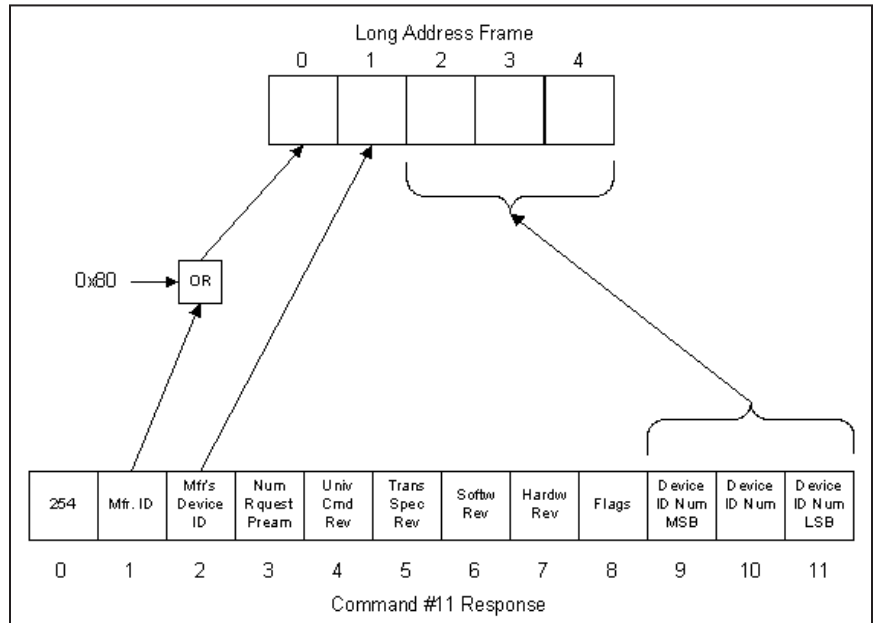


Figure 4-2 Command #11 Response to Long Frame Address

Example of Using Command #11

Command #11 reads the unique identifier from a device whose Tag Name is specified in the Command #11 request from the Master. Tag Names are strings of up to 8 characters which are limited to the reduced ASCII set defined in Table 3-3. A Tag Name consists of the last 8 digits of the device’s serial number. Table 4-1 is an example of converting an 8 character Tag Name to 6 bytes in the Packed-ASCII format. In this example, the Tag Name of the device will be “MFC-1234”.

Table 4-1 Converting Tag Name to Packed ASCII

| | Representation | | | | | | | |
|----------------------|--|--------|--------|--------|--------|--------|--------|--------|
| Tag Name | MFC-1234 | | | | | | | |
| Characters | M | F | C | - | 1 | 2 | 3 | 4 |
| 8-bit ASCII (hex) | 4D | 46 | 43 | 2D | 31 | 32 | 33 | 34 |
| Bit 7 & 8 removed: | | | | | | | | |
| 6 bit ASCII (hex) | 0D | 06 | 03 | 2D | 31 | 32 | 33 | 34 |
| 6 bit ASCII (binary) | 001101 | 000110 | 000011 | 101101 | 110001 | 110010 | 110011 | 110100 |
| Packed (binary) | 00110100 0110 0000 11101101 11000111 00101100 11110100 | | | | | | | |
| Packed (hex) | 34 60 ED C7 2C F4 | | | | | | | |

Figure 4-3 shows the request message for Command #11 sent by the Master to the Brooks QUANTIM QMC Series S-Protocol device whose Tag Name is MFC-1234.

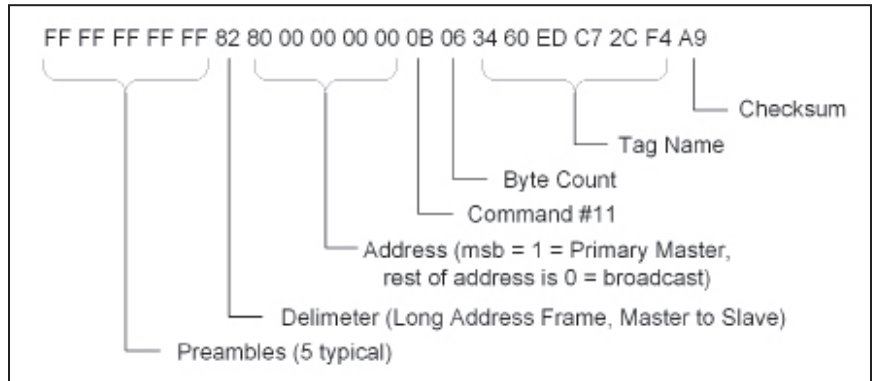


Figure 4-3 Command #11 Master Request

A possible Response Message from a Brooks QUANTIM QMC Series S-Protocol device is shown in Figure 4-4.

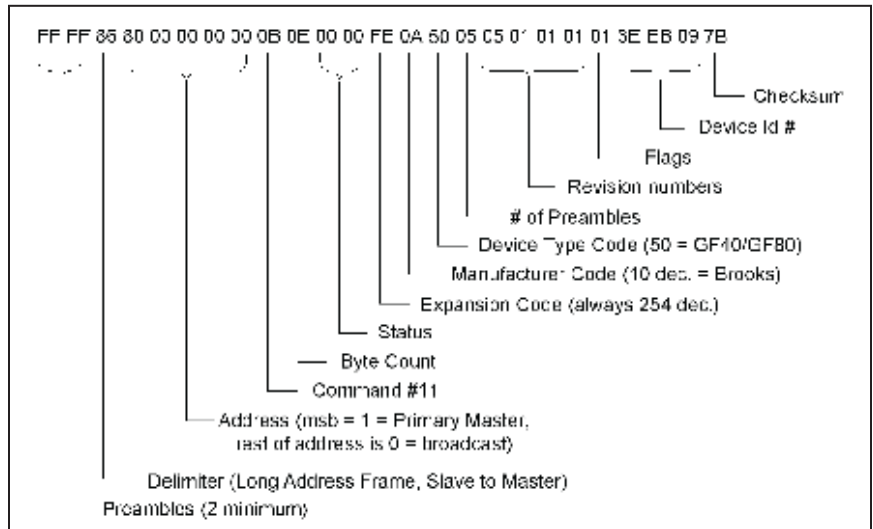


Figure 4-4 Command #11 Response Message

From the response, the long address can be extracted as shown in Figure 4-5.

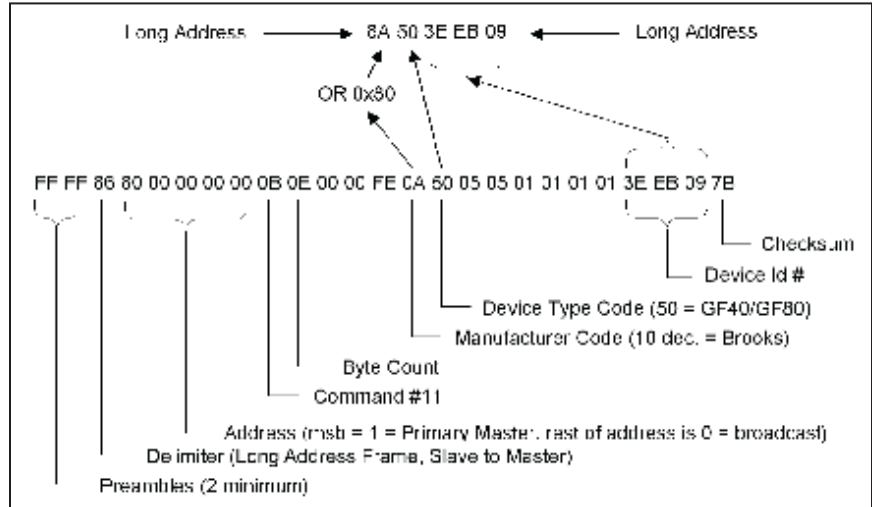


Figure 4-5 Extracting the Long Address

Alarm Configuration and Monitoring

Brooks QUANTIM QMC Series S-Protocol devices monitor for various alarm conditions such as Flow Rate, Temperature, Density, and Diagnostics. To determine which alarms conditions have been detected, use Command #48. However, it is not necessary to constantly poll Command #48 to determine when an alarm condition has been detected. All slave response messages contain a 2 byte status. If an alarm condition has been detected, then bit 4 of the second status byte will indicate "More Status Available". Then Command #48 can be used to determine the alarm condition(s) that has been detected.

To configure which alarm conditions are monitored and reported by the device, refer to Commands 190, 192, 202, 203, 204, 205, 206, 207, 208, 209, 210, and 211 in Section 7, also Table 9-15.

Error Handling

In all communications networks, communications errors can and will occur. Both the Master and the Slave devices must be able to properly handle errors in order to maintain a operating network. When a Brooks QUANTIM QMC Series S-protocol device detects a communications error, one of two results may occur. It may respond with an error code, or it may not respond at all to the request. The result depends upon the type of error that was detected, and where in the message the error was detected. It is important that the Master handles the situation correctly.

There are two basic type of errors defined by the S-Protocol: Communications Errors and Command Response errors. The type of error can be determined by examining the Status Code returned by the slave device (See page 17). Command Response errors are

typically the result of a programming error in the Master and should not normally occur in a mature system. The main focus of this section will be Communication Errors.

Communications Errors are frequently the result of external environment issues, faulty wiring, etc. In a properly designed network, Communications Errors should be rare. A Communications Error can occur in either the Master to Slave Request or the Slave to Master response. If the error occurs in a Master to Slave request, one of two results may occur. It may respond with an error code, or it may not respond at all to the request. The result depends upon the type of error that was detected, and where in the message the error was detected. It is the responsibility of the Master device to check all Slave to Master responses for errors including message frame formatting, longitudinal parity, and vertical parity.

Regardless of the type of error and when or where it was detected, the normal way to handle a Communications Error is to simply retry the message. Typically, a master would attempt to retry a message at least twice to allow any external disturbance to clear. In the event that the retries are unsuccessful, then the Master device must handle the situation in a manner consistent with the requirements of the system. Typical responses to such an error are: Taking the device off-line so that the remainder of the network is not affected; Notifying an operator; Triggering a system alarm; etc.

A Master device must allow sufficient time for a Slave to respond before attempting to retry the message. The Master should wait 40 msec before retrying the message. As long as communications errors are infrequent, this retry delay time should not affect system performance.

Examples

The following 2 examples show the most typical messages used by a Master when communicating to a Brooks QUANTIM QMC Series S-Protocol device: Reading Flow Rate and Sending the Setpoint. These examples will use the Long Addressing Frame with the long address established in the example on page 24. The calibrated full scale of the device used in these examples is 1.0 liters per minute.

Reading Flow Rate

The flow rate of the device can be read using any of the following commands:

- Command #1 – Read Primary Variable
- Command #2 – Read Primary Variable Current and Percent of Range
- Command #3 – Read Current and All Dynamic Variables

This example will use Command #1 to read the Flow Rate of the device. This command returns the flow rate in the unit of measure as configured in the device. The units can be changed using Command #161, Dynamic

Variable Units.

In the example shown in Figure 4-6, the device returns a flow of 0.8502 liters/min.

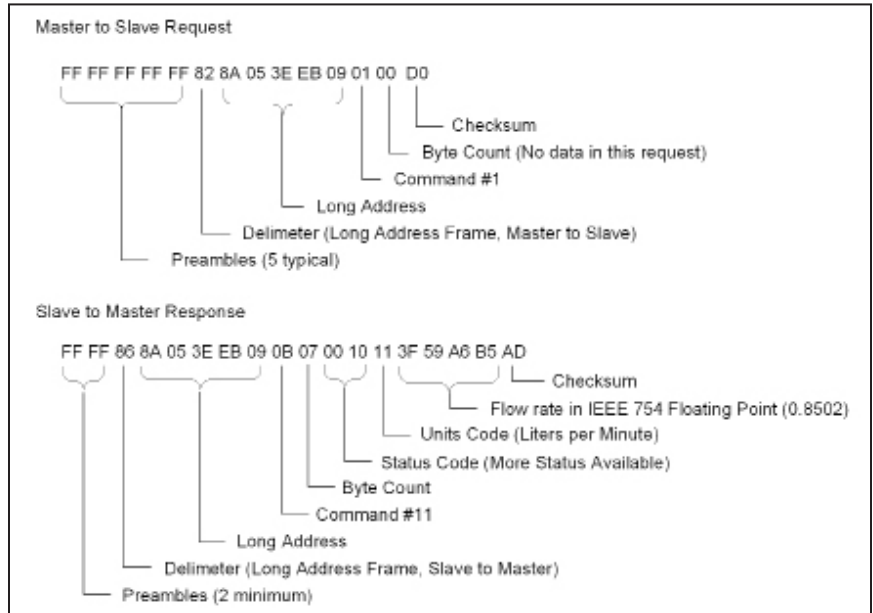


Figure 4-6 Reading Flow Rate Example

Sending the Setpoint

The Setpoint can be controlled via the network using Command #173. In the example shown in Figure 4-7, the setpoint is set to 85% of full scale.

If Setpoint is controlled via an analog input, then Setpoint can be read using Command #172.

Command 171 allows the user to change the control model from analog to digital and from digital to analog. The device will always revert to its original mode, analog or digital when power is cycled.

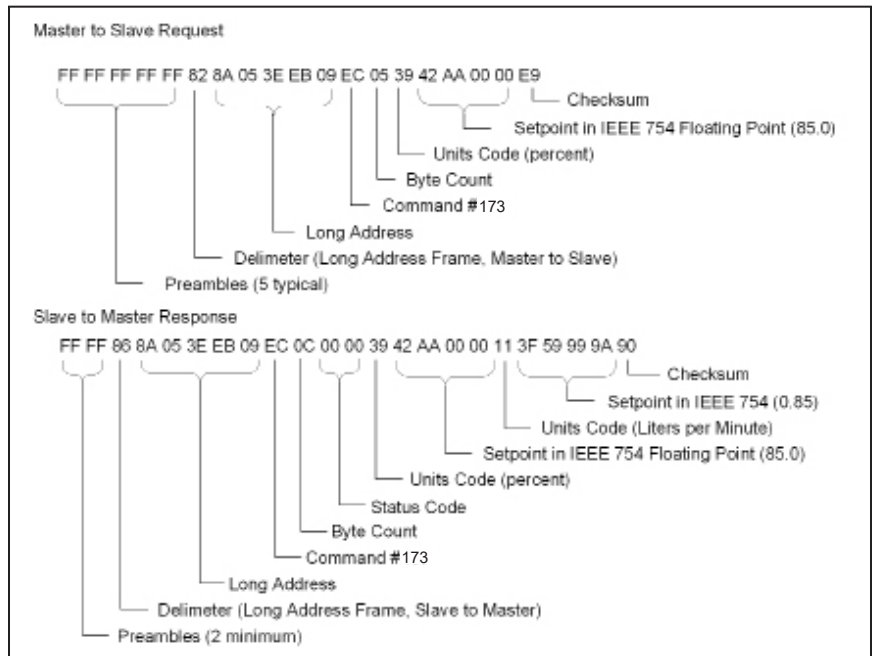


Figure 4-7 Writing Setpoint Example

Referenced Documents

The following HART documents were referenced in order to implement the protocol:

- Data Link Layer Specification Rev.
HCF_SPEC-81 Rev 7.1
- Command Summary Information Rev.
HCF_SPEC-99 Rev 7.1
- Command-Specific Response Code Defs. Rev.
HCF_SPEC-307 Rev 4.1
- Universal Command Specification Rev.
HCF_SPEC-127 Rev 5.2
- Common-Practice Command Specification Rev.
HCF_SPEC-151 Rev 7.1
- Common Tables Rev.
HCF_SPEC-183 Rev 11.0

Unit Conversions

Flow Rate Conversions

All flow values involved in the exchange of data during communication are converted to/from the user specified flow units. A list of supported flow units is provided in on page 71. The user can change the flow units to be used for all flow rate conversions with Command #161. Note: The Device Variable equals 1 for Flow. See Device Variable codes (page 72) for more details.

Temperature Conversions

All temperature values involved in the exchange of data during communication are converted to/from the user specified temperature units. A list of supported temperature units is provided on page 72. The user can change the temperature units to be used for all temperature conversions with Command #161. Note: The Device Variable equals 4 for Temperature. See Device Variable codes (page 72) for more details.

Universal Command Specifications

This section addresses Universal Commands available in the QUANTIM QMC Series S-Protocol devices. These universal commands are per HCF_SPEC-127, FCG TS20127 Revision 7.2.

**Command #0
Read Unique Identifier**

Command used to retrieve the expanded device-type codes, revision levels and the device identification number from the specified device. The device type code will always be returned in the expanded three byte format (i.e. “254”, manufacturer identification code, manufacturers device type code). The combination of the manufacturer identification code, manufacturer’s device type code and device identification code make up the unique identifier for the extended frame format of the data link layer.

Request data bytes:

NONE

Response data bytes:

| | | | | | | | | |
|-----|---------|-------------------|---------------------|-----------------|-------------------|------------|------------|-------|
| 254 | MFR. ID | MFR's DEVICE TYPE | NUMBER RQUEST PREAM | UNIV. CMD. REV. | TRANS. SPEC. REV. | SOFTW REV. | HARDW REV. | FLAGS |
| #0 | #1 | #2 | #3 | #4 | #5 | #6 | #7 | #8 |

| | | |
|-------------------|---------------|---------------|
| DEVICE ID NUM MSB | DEVICE ID NUM | DEVICE ID NUM |
| #9 | #10 | #11 |

| Data Byte # | Type | Remarks |
|-------------|-------------------------|---|
| 0 | 8-bit unsigned integer | Device type code for “expansion”. Contains the code “254” (decimal). |
| 1 | 8-bit unsigned integer | Manufacturer identification code. (Always 10). |
| 2 | 8-bit unsigned integer | Manufacturers device type code. Refer to Device type codes, page 68. |
| 3 | 8-bit unsigned integer | Number of response preamble characters required for the request message from the master to the slave. |
| 4 | 8-bit unsigned integer | Universal command revision level implemented by this device. |
| 5 | 8-bit unsigned integer | Transmitter specific command revision level implemented by this device. |
| 6 | 8-bit unsigned integer | Software revision level of the device. |
| 7 | 8-bit unsigned integer | Hardware revision level of the electronics in the device. |
| 8 | 8-bit unsigned integer | Flags. Refer to Flag assignments, page 69. |
| 9-11 | 24-bit unsigned integer | Device identification number. |

**Command #0
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect byte count
- 6-127 Undefined

**Command #1
Read Primary Variable**

Read the primary variable. The primary variable is the mass flow rate or volumetric flow rate of the device expressed in the selected flow units. See Command #161 for information on setting Flow Units.

Note: assignment of mass flow or volumetric flow to the Primary Variable is done at order placement. The variable assignments can be adjusted by the user using the Brooks Expert Support Tool (BEST) software or via HART command 163. See Section 1.

Request data bytes:

NONE

Response data bytes:

| | | | | |
|-----------------|--------|----|----|-----------|
| SEL. PV UNIT | PV MSB | PV | PV | PV LSB |
| #0 | #1 | #2 | #3 | #4 |

| Data Byte # | Type | Remarks |
|-------------|--|---|
| 0 | 8-bit unsigned integer | Primary variable unit code. Refer to page 71, Flow rate unit and reference codes. |
| 1-4 | 32-bit floating point, IEEE 754 format | Primary variable: flow rate. |

**Command #1
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect byte count
- 6-127 Undefined

**Command #2
Read Primary Variable Current
and Percent Range**

Read the primary variable, as current or voltage and as a percent of the primary variable range. For Brooks QUANTIM QMC Series S-protocol devices, the current field reports current in mAmps. The current always matches the analog output unless alarm conditions and set values are present. Percent of range always follows the primary variable, even if the current is in an alarm condition or set to a value. Also, the percent

of range is not limited to values between 0% and 100%, but tracks the primary variable to the sensor limits.

Request data bytes:

NONE

Response data bytes:

| | | | | | |
|----------------------------|---------------------|----------------------|----------------------------|----------------------|---------------|
| CURRENT/ VOLTAGE MSB | CURRENT/ VOLTAGE | CURRENT/ VOLTAGE | CURRENT/ VOLTAGE LSB | PV % RANGE MSB | PV % RANGE |
| #0 | #1 | #2 | #3 | #4 | #5 |
| PV % RANGE | | PV % RANGE LSB | | | |
| #6 | | #7 | | | |

| Data Byte # | Type | Remarks |
|-------------|--|---|
| 0-3 | 32-bit floating point, IEEE 754 format | Analog output current or voltage [milliamperes or volts]. |
| 4-7 | 32-bit floating point, IEEE 754 format | Primary variable: [% of range] |

**Command #2
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect byte count
- 6-127 Undefined

**Command #3
Read Current and All
Dynamic Variables**

Read the current and the dynamic variables. The current field reports current in mAmps. The current always matches the analog output current of the device including alarm conditions and set values. For the QUANTIM QMC Series S-Protocol devices, the dynamic variable assignments are done at order placement. The variable assignments can be adjusted by the user using the Brooks Expert Support Tool (BEST) software. See Section 1. Note all four dynamic variables are always returned.

Request data bytes:

NONE

Response data bytes:

| | | | | | |
|----------------------------|---------------------|---------------------|----------------------------|-----------------------|-----------------|
| CURRENT/ VOLTAGE MSB | CURRENT/ VOLTAGE | CURRENT/ VOLTAGE | CURRENT/ VOLTAGE LSB | PRIMARY VAR. UNITS | PRIMARY VAR. |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|-----------------|-----------------|---------------------|-----------------------|---------------------|----------------|
| PRIMARY VAR. | PRIMARY VAR. | PRIMARY VAR. LSB | SECOND. VAR. UNITS | SECOND. VAR. MSB | SECOND. VAR |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | | | | |
|----------------|--------------------|----------|--------|-----|-----|--------|
| SECOND. VAR | SECOND. VAR LSB | TV UNITS | TV MSB | TV | TV | TV LSB |
| #12 | #13 | #14 | #15 | #16 | #17 | #18 |

| Data Byte # | Type | Remarks |
|-------------|--|---|
| 0-3 | 32-bit floating point, IEEE 754 format | Analog output current/ voltage [milliamperes or volts]. |
| 4 | 8-bit unsigned integer code | Primary variable unit |
| 5-8 | 32-bit floating point, IEEE 754 format | Primary variable |
| 9 | 8-bit unsigned integer | Secondary variable unit code. |
| 10-13 | 32-bit floating point, IEEE 754 format | Secondary variable. |
| 14 | 8-bit unsigned integer | Tertiary variable unit |
| 15-18 | 32-bit floating point IEEE 754 format | Tertiary variable |

**Command #3
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect byte count
- 6-127 Undefined

**Command #6
Write Polling Address**

This command writes the Polling Address (Short Frame Address) to the field device.

Request data bytes:

| |
|--------------------|
| POLLING ADDRESS |
| #0 |

| Data Byte # | Type | Remarks |
|-------------|------|---------|
|-------------|------|---------|

| | | |
|---|------------------------|--|
| 0 | 8-bit unsigned integer | Polling Address: 0-15 16-255 Undefined |
|---|------------------------|--|

Response data bytes:

| |
|-----------------|
| POLLING ADDRESS |
|-----------------|

#0

| Data Byte # | Type | Remarks |
|-------------|------------------------|--|
| 0 | 8-bit unsigned integer | Polling Address: 0-15 16-255 Undefined |

**Command #6
Specific Response Codes**

- 0 No command-specific errors
- 1 Undefined
- 2 Invalid selection
- 3-4 Undefined
- 5 Incorrect bytecount
- 6 Undefined
- 7 In write protect mode
- 8-15 Undefined
- 16 Access restricted
- 17-127 Undefined

**Command #11
Read Unique Identifier
Associated with Tag**

This command returns the expanded device-type codes, revision levels and the device identification number of a device containing the requested tag. It will be executed when either the appropriate long address or the broadcast long address, "00000" is received. The address field in the response message of this command always contains the address received in the request message. This command is unique in that no response is made unless the tag matches that of the device.

Request data bytes:

| | | | | | |
|-----|-----|-----|-----|-----|-----|
| TAG | TAG | TAG | TAG | TAG | TAG |
| #0 | #1 | #2 | #3 | #4 | #5 |

| Data Byte # | Type | Remarks |
|-------------|----------------------------|-------------------|
| 0 | 6(8-bit) byte packed ASCII | Device tag number |

Response data bytes:

| | | | | | |
|-----------|------------|------------------------|---------------------------|--------------------|----------------------|
| 254 | MFR. ID | MFR's DE- VICE TYPE | NUMBER RQUEST PREAM | UNIV. CMD. REV. | TRANS. SPEC. REV. |
| #0 | #1 | #2 | #3 | #4 | #5 |
| SFTW REV. | HARDW REV. | FLAGS | DEVICE ID NUM MSB | DEVICE ID NUM | DEVICE ID NUM |
| #6 | #7 | #8 | #9 | #10 | #11 |

| Data Byte # | Type | Remarks |
|-------------|-------------------------|---|
| 0 | 8-bit unsigned integer | Device type code for "expansion". Contains the code "254" (decimal). |
| 1 | 8-bit unsigned integer | Manufacturer identification code. (Always 10). |
| 2 | 8-bit unsigned integer | Manufacturers device type code. Refer to Device type codes, page 68. |
| 3 | 8-bit unsigned integer | Number of response preamble characters required for the request message from the master to the slave. |
| 4 | 8-bit unsigned integer | Universal command revision level implemented by this device. |
| 5 | 8-bit unsigned integer | Transmitter specific command revision level implemented by this device. |
| 6 | 8-bit unsigned integer | Software revision level of the device. |
| 7 | 8-bit unsigned integer | Hardware revision level of the electronics in the device. |
| 8 | 8-bit unsigned integer | Flags. Refer to Flag assignments, page 69. |
| 9-11 | 24-bit unsigned integer | Device identification number. |

**Command #11
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect byte count
- 6-127 Undefined

**Command #12
Read Message**

Read the 32 Character Message String contained within the device. The message string is a 32 character storage area that the user may use for any application related function desired. The message string is not used by the device.

Request data bytes:

NONE

Response data bytes:

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #12 | #13 | #14 | #15 | #16 | #17 |

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #18 | #19 | #20 | #21 | #22 | #23 |

| Data Byte # | Type | Remarks |
|-------------|-----------------------------|------------------------------|
| 0-23 | 24(8-bit) byte packed ASCII | 32 character message string. |

**Command #12
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect byte count
- 6-127 Undefined

**Command #13
Read Tag, Descriptor, Date**

Read the tag, descriptor and date contained within the device. The tag name is used to identify the device (See Command #11). The description and date fields can be utilized for any application specific function desired. The description and date fields are not used by the device.

Request data bytes:

NONE

Response data bytes:

| | | | | | |
|-----|-----|-----|-----|-----|-----|
| TAG | TAG | TAG | TAG | TAG | TAG |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|-----------|-----------|-----------|-----------|-----------|-----------|
| DESCRIPT. | DESCRIPT. | DESCRIPT. | DESCRIPT. | DESCRIPT. | DESCRIPT. |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | | | |
|-----------|-----------|-----------|-----------|-----------|-----------|
| DESCRIPT. | DESCRIPT. | DESCRIPT. | DESCRIPT. | DESCRIPT. | DESCRIPT. |
| #12 | #13 | #14 | #15 | #16 | #17 |

| | | |
|----------|------------|-----------|
| DATE DAY | DATE MONTH | DATE YEAR |
| #18 | #19 | #20 |

| Data Byte # | Type | Remarks |
|-------------|-----------------------------|---|
| 0-5 | 6(8-bit) byte packed ASCII | Device tag name. |
| 6-17 | 12(8-bit) byte packed ASCII | Device descriptor. (16 character string) |
| 18-20 | 3(8-bit) byte packed ASCII | Date. Respectively day, month, year - 1900. |

**Command #13
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect bytecount
- 6-127 Undefined

**Command #14
Read Primary Variable Sensor
Information**

This command is intended to read primary variable sensor information.

Request data bytes:

NONE

Response data bytes:

| | | | | | |
|-----------------------|-------------------|-----------------------|-------------------|------------------------|--------------------|
| SENSOR SERIAL NUM MSB | SENSOR SERIAL NUM | SENSOR SERIAL NUM LSB | LIMITS UNITS CODE | UPPER SENSOR LIMIT MSB | UPPER SENSOR LIMIT |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|--------------------|------------------------|------------------------|--------------------|--------------------|------------------------|
| UPPER SENSOR LIMIT | UPPER SENSOR LIMIT LSB | LOWER SENSOR LIMIT MSB | LOWER SENSOR LIMIT | LOWER SENSOR LIMIT | LOWER SENSOR LIMIT LSB |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | |
|--------------|----------|----------|--------------|
| MIN SPAN MSB | MIN SPAN | MIN SPAN | MIN SPAN LSB |
| #12 | #13 | #14 | #15 |

| Data Byte # | Type | Remarks |
|-------------|--|---------------------------------------|
| 0-2 | 24-bit unsigned integer | Sensor serial number. |
| 3 | 8-bit unsigned integer | Sensor limits/minimum span unit code. |
| 4-7 | 32-bit floating point, IEEE 754 format | Upper sensor limit. |
| 8-11 | 32-bit floating point, IEEE 754 format | Lower sensor limit. |
| 12-15 | 32-bit floating point, IEEE 754 format | Minimum span. |

**Command #14
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect bytecount
- 6-127 Undefined

**Command #15
Read Output Information**

This command is intended to read the alarm selection code, transfer function, primary variable/range unit code, upper range value, lower range value, damping value (applied to the sensor, not the output), write protect code and private label distributor.

Request data bytes:

NONE

Response data bytes:

| ALARM SELECT CODE | TRANSF. FUNCT. CODE | PV / RANGE UNITS CODE | UPPER RANGE MSB | UPPER RANGE | UPPER RANGE |
|-------------------|---------------------|-----------------------|-----------------|-------------|-------------|
| #0 | #1 | #2 | #3 | #4 | #5 |

| UPPER RANGE MSB | LOWER RANGE MSB | LOWER RANGE | LOWER RANGE | LOWER VALUE MSB | DAMPING VALUE |
|-----------------|-----------------|-------------|-------------|-----------------|---------------|
| #6 | #7 | #8 | #9 | #10 | #11 |

| DAMPING VALUE | DAMPING VALUE | DAMPING VALUE LSB | WRITE PROTECT CODE | PVT LABEL DIST |
|---------------|---------------|-------------------|--------------------|----------------|
| #12 | #13 | #14 | #15 | #16 |

| Data Byte # | Type | Remarks |
|-------------|--|--|
| 0 | 8-bit unsigned integer | Alarm select code. Not implemented for the Brooks QUANTIM® QMC Series S-Protocol devices, the integer returned is a "Not-Used" or "250" (decimal). |
| 1 | 8-bit unsigned integer | Transfer function code. Always returns LINEAR (0) |
| 2 | 8-bit unsigned integer | Primary variable upper and lower range unit code. |
| 3-6 | 32-bit floating point, IEEE 754 format | Upper range value. |
| 7-10 | 32-bit floating point, IEEE 754 format | Lower range value. |
| 11-14 | 32-bit floating point, IEEE 754 format | Damping value. (Always 0.0) |
| 15 | 8-bit unsigned integer | Write protect code. Not supported, returns Not Used (250 dec) |
| 16 | 8-bit unsigned integer | Private label distributor. Returns Hart code for Brooks Instrument (10dec) |

**Command #15
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect bytecount
- 6-127 Undefined

**Command #16
Read Final Assembly Number**

This command is used to read the final assembly number associated with the device.

Request data bytes:

NONE

Response data bytes:

| | | |
|-----------------------|-------------------|-----------------------|
| FINAL ASS. NUM MSB | FINAL ASS. NUM | FINAL ASS. NUM LSB |
| #0 | #1 | #2 |

| Data Byte # | Type | Remarks |
|-------------|-------------------------|------------------------|
| 0 - 2 | 24-bit unsigned integer | Final assembly number. |

**Command #16
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect bytecount
- 6-127 Undefined

**Command #17
Write Message**

Write a 32 Character Message String into the device. See Command #12 for more information about the message string.

Request data bytes:

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #12 | #13 | #14 | #15 | #16 | #17 |

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #18 | #19 | #20 | #21 | #22 | #23 |

| Data Byte # | Type | Remarks |
|-------------|------------------------------|------------------------------|
| 0 - 23 | 24 (8-bit) byte packed ASCII | 32 Character message string. |

Response data bytes:

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #12 | #13 | #14 | #15 | #16 | #17 |

| | | | | | |
|---------|---------|---------|---------|---------|---------|
| MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE | MESSAGE |
| #18 | #19 | #20 | #21 | #22 | #23 |

| Data Byte # | Type | Remarks |
|-------------|------------------------------|------------------------------|
| 0 - 23 | 24 (8-bit) byte packed ASCII | 32 Character message string. |

**Command #17
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect bytecount
- 6-127 Undefined
- 7 In write protect mode
- 8-127 Undefined

**Command #18
Write Tag, Descriptor, Date**

Write the tag, descriptor and date into the device. See Command #13 for more information.

Request data bytes:

| | | | | | |
|-----|-----|-----|-----|-----|-----|
| TAG | TAG | TAG | TAG | TAG | TAG |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|--------|--------|--------|--------|--------|--------|
| DESCR. | DESCR. | DESCR. | DESCR. | DESCR. | DESCR. |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | | | |
|--------|--------|--------|--------|--------|--------|
| DESCR. | DESCR. | DESCR. | DESCR. | DESCR. | DESCR. |
| #12 | #13 | #14 | #15 | #16 | #17 |

| | | |
|----------|------------|-----------|
| DATE DAY | DATE MONTH | DATE YEAR |
| #18 | #19 | #20 |

| Data Byte # | Type | Remarks |
|-------------|------------------------------|---|
| 0-5 | 6 (8-bit) byte packed ASCII | Device tag number. |
| 6-17 | 12 (8-bit) byte packed ASCII | Device descriptor. (16 character string) |
| 18-20 | 3 (8-bit) unsigned integers | Date. Respectively day, month, year - 1900. |

Response data bytes:

| | | | | | |
|-----|-----|-----|-----|-----|-----|
| TAG | TAG | TAG | TAG | TAG | TAG |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|--------|--------|--------|--------|--------|--------|
| DESCR. | DESCR. | DESCR. | DESCR. | DESCR. | DESCR. |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | | | |
|--------|--------|--------|--------|--------|--------|
| DESCR. | DESCR. | DESCR. | DESCR. | DESCR. | DESCR. |
| #12 | #13 | #14 | #15 | #16 | #17 |

| | | |
|----------|------------|-----------|
| DATE DAY | DATE MONTH | DATE YEAR |
| #18 | #19 | #20 |

| Data Byte # | Type | Remarks |
|-------------|------------------------------|---|
| 0-5 | 6 (8-bit) byte packed ASCII | Device tag number. |
| 6-17 | 12 (8-bit) byte packed ASCII | Device descriptor. (16 character string) |
| 18-20 | 3 (8-bit) unsigned integers | Date. Respectively day, month, year - 1900. |

**Command #18
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect bytecount
- 6-127 Undefined
- 7 In write protect mode
- 8-127 Undefined

**Command #19
Write Final Assembly Number**

Write the final assembly number into the device.

Request data bytes:

| | | |
|----------|------------|-----------|
| DATE DAY | DATE MONTH | DATE YEAR |
| #18 | #19 | #20 |

| Data Byte # | Type | Remarks |
|-------------|-------------------------|------------------------|
| 0-2 | 24-bit unsigned integer | Final assembly number. |

Response data bytes:

| | | |
|--------------------|----------------|--------------------|
| FINAL ASS. NUM MSB | FINAL ASS. NUM | FINAL ASS. NUM LSB |
| #0 | #1 | #2 |

| Data Byte # | Type | Remarks |
|-------------|-------------------------|------------------------|
| 0-2 | 24-bit unsigned integer | Final assembly number. |

**Command #19
Specific Response Codes**

| | |
|-------|----------------------------|
| 0 | No command-specific errors |
| 1-4 | Undefined |
| 5 | Incorrect bytecount |
| 6-127 | Undefined |
| 7 | In write protect mode |
| 8-127 | Undefined |

Common Practice Command Specifications

This section addresses Common Practice Commands available in the QUANTIM QMC Series S-Protocol devices. These common practice commands are per HCF_SPEC-151, FCG TS20151 Revision 12.0.

**Command #33
Read Device Variables**

This command allows a Master to request the value of up to four Device Variables. In other words, a Master may request only 1, 2, 3 or 4 Device Variables. Each slot will accept any Device Variable supported by the device. The Field Device must answer these Master requests without returning Response Code 5, Too Few Data Bytes Received. If the Field Device receives 1, 2 or 3 Request Data Bytes it must return only the corresponding number of Device Variables (See Table 7).

Table 7. Command 33 Response Based on Number of Device Variables Requested

| No. of Device Variables Requested | No. of Request Data Bytes | No. of Response Data Bytes |
|-----------------------------------|---------------------------|----------------------------|
| 1 | 1 | 5 |
| 2 | 2 | 12 |
| 3 | 3 | 18 |
| 4 | 4 | 24 |

Other command requirements include:

- When a Device Variable requested is not supported in the Field Device, then the corresponding Value must be set to “0x7F, 0xA0, 0x00, 0x00”, and the Units Code must be set to “250”, Not Used.
- This command is capable of Burst Mode Operation and is configured with Command 107, Write Burst Mode Device Variables.
- If Command 33 is supported then Command 54 must also be supported.

Request Data Bytes

| Byte | Format | Description |
|------|------------|--|
| 0 | Unsigned-8 | Slot 0: Device Variable Code (see Device Variable Codes Table in appropriate device-specific document) |
| 1 | Unsigned-8 | Slot 1: Device Variable Code (see Device Variable Codes Table in appropriate device-specific document) |
| 2 | Unsigned-8 | Slot 2: Device Variable Code (see Device Variable Codes Table in appropriate device-specific document) |
| 3 | Unsigned-8 | Slot 3: Device Variable Code (see Device Variable Codes Table in appropriate device-specific document) |

When a Field Device receives 1, 2, or 3 request data bytes it must answer the Master request without returning Response Code 5, Too Few Data Bytes Received.

Response Data Bytes

| Byte | Format | Description |
|---------|------------|--|
| 0 | Unsigned-8 | Field 0: Device Variable Code (see Device Variable Code Table in appropriate device-specific document) |
| 1 | Error | Field 1: Units Code (refer to Common Tables Specification) |
| 2 - 6 | Float | Field 0: Device Variable Value |
| 0 | Unsigned-8 | Field 1: Device Variable Code (see Device Variable Code Table in appropriate device-specific document) |
| 7 | Error | Field 1: Units Code (refer to Common Tables Specification) |
| 8 - 13 | Float | Field 1: Device Variable Value |
| 12 | Unsigned-8 | Field 2: Device Variable Code (see Device Variable Code Table in appropriate device-specific document) |
| 13 | Error | Field 2: Units Code (refer to Common Tables Specification) |
| 14 - 19 | Float | Field 2: Device Variable Value |
| 18 | Unsigned-8 | Field 3: Device Variable Code (see Device Variable Code Table in appropriate device-specific document) |
| 19 | Error | Field 3: Units Code (refer to Common Tables Specification) |
| 20 - 25 | Float | Field 3: Device Variable Value |

Command #33
Response Codes

| Code | Class | Description |
|----------|---------|---------------------------------|
| 0 | Success | No Command-Specific Errors |
| 1 | | Undefined |
| 2 | Error | Invalid Selection ⁴⁰ |
| 3 - 4 | | Undefined |
| 5 | Error | Too Few Data Bytes Received |
| 6 | Error | Device-Specific Command Error |
| 7 | | Undefined |
| 8 | Warning | Update Failure |
| 9 - 15 | | Undefined |
| 16 | Error | Access Restricted |
| 17 - 127 | | Undefined |

Command #35
Write Primary Range Values

Defines the relationship between the Loop Current 4.00 and 20.0mA points and the Primary Variable value. The Upper Range Value of the Primary Variable is independent of the Lower Range Value. Most devices allow the Upper Range Value of the Primary Variable to be lower than its Lower Range Value, enabling the device to be operated with reverse action. The device-specific document will indicate if this capability has not been implemented. The Primary Variable Range Units received with this command do not affect the Primary Variable Units of the device. The range values will be returned in the same units as received. For a transmitter, the Range Values allow the Primary Variable value to be converted to a percent for transmission via the Loop Current. For an actuator, the Range Values allow the Loop Current to be converted to a percent for use by the actuator (e.g., to use as the actuator setpoint).

Request Data Bytes

| Byte | Format | Description |
|-------|------------|---|
| 0 | Unsigned-8 | PV Upper and Lower Range Values Units Code (refer to Common Tables Specification) |
| 1 - 4 | Float | PV Upper Range Value |
| 5 - 8 | Float | PV Lower Range Value |

Response Data Bytes

| Byte | Format | Description |
|-------|------------|--|
| 0 | Unsigned-8 | PV Upper and Lower Range Values Units Code |
| 1 - 4 | Float | PV Upper Range Value |
| 5 - 8 | Float | PV Lower Range Value |

Note: The value returned in the response data bytes reflects the rounded or truncated value actually used by the device.

**Command #35
Response Codes**

| Code | Class | Description |
|----------|-----------|---|
| 0 | Success | No Command Specific Errors |
| 1 | Undefined | Undefined |
| 2 | Error | Invalid Selection |
| 3 - 4 | Undefined | Undefined |
| 5 | Error | Too Few Data Bytes Received |
| 6 | Error | Device-Specific Command Error |
| 7 | Error | In Write Protect Mode |
| 8 | Warning | Set To Nearest Possible Value (Upper or Lower Range Pushed) |
| 9 | Error | Lower Range Value Too High |
| 10 | Error | Lower Range Value Too Low |
| 11 | Error | Upper Range Value Too High |
| 12 | Error | Upper Range Value Too Low |
| 13 | Error | Upper and Lower Range Values Out Of Limits |
| 14 | Warning | Span Too Small (Device Accuracy May Be Impaired) |
| 15 | Undefined | Undefined |
| 16 | Error | Access Restricted |
| 17 | Undefined | Undefined |
| 18 | Error | Invalid Units Code |
| 19 - 28 | Undefined | Undefined |
| 29 | Error | Invalid Span |
| 30 - 31 | Undefined | Undefined |
| 32 | Error | Busy |
| 33 - 127 | Undefined | Undefined |

**Command #37
Set Primary Variable Lower
Range Value**

This command generates a sensor zero action for the sensor associated with the Primary Variable, the same function as pushing the zero button on the analog device.

When the Primary Variable is flow, user must take action to insure that there is no flow thru the device when this command is used.

When the Primary Variable is pressure, user must take action to insure that pressure at the sensor is 0 psia when this command is used.

The command will return an error response code 9, “Applied process too high,” if flow output is greater than 2% when the command is received.

Request data bytes:

NONE

Response data bytes:

NONE

**Command #37
Specific Response Codes**

| | |
|--------|----------------------------|
| 0 | No command-specific errors |
| 1-4 | Undefined |
| 5 | Incorrect bytecount |
| 6 | Undefined |
| 7 | In write protect mode |
| 8 | Undefined |
| 9 | Applied process too high |
| 10-127 | Undefined |

**Command #38
Reset Configuration Changed Flag**

Resets the configuration changed response code, bit #6 of the transmitter status byte. Secondary master devices, address '0' should not issue this command. Primary master devices, address '1', should only issue this command after the configuration changed response code has been detected and acted upon.

Request data bytes:

NONE

Response data bytes:

NONE

**Command #38
Specific Response Codes**

| | |
|--------|----------------------------|
| 0 | No command-specific errors |
| 1-4 | Undefined |
| 5 | Incorrect bytecount |
| 6 | Undefined |
| 7 | In write protect mode |
| 8-15 | Undefined |
| 16 | Access restricted |
| 17-127 | Undefined |

**Command #44
Write Primary Variable Units**

Selects the units in which the Primary Variable and its range will be returned. This command also selects the units for transducer limits and minimum span.

Request Data Bytes

| Byte | Format | Description |
|------|--------|--|
| 0 | Enum | PV Units Code (refer to Common Tables Specification) |

Response Data Bytes

| Byte | Format | Description |
|------|--------|--|
| 0 | Enum | PV Units Code (refer to Common Tables Specification) |

Note: The value returned in the response data bytes reflects the value actually used by the device.

**Command #44
Response Codes**

| Code | Class | Description |
|----------|---------|-------------------------------|
| 0 | Success | No Command-Specific Errors |
| 1 | | Undefined |
| 2 | Error | Invalid Selection |
| 3 - 4 | | Undefined |
| 5 | Error | Too Few Data Bytes Received |
| 6 | Error | Device-Specific Command Error |
| 7 | Error | In Write Protect Mode |
| 8 - 15 | | Undefined |
| 16 | Error | Access Restricted |
| 17 - 31 | | Undefined |
| 32 | Error | Busy |
| 33 - 127 | | Undefined |

**Command #48
Read Additional Transmitter Status**

This command is used to retrieve additional transmitter status information.

Request data bytes:

NONE

Response data bytes:

| ADD. STATUS BYTE#0 | ADD. STATUS BYTE#1 | ADD. STATUS BYTE#2 | ADD. STATUS BYTE#3 |
|--------------------------|--------------------------|--------------------------|--------------------------|
| #0 | #1 | #2 | #3 |

Refer to page 68 for a definition of the Additional Status Bytes.

**Command #48
Specific Response Codes**

- 0 No command-specific errors
- 1-4 Undefined
- 5 Incorrect byte count
- 6-127 Undefined

Command #54
Read Device Variable Information

Responds with the transducer serial number, the Limits, Damping Value, and Minimum Span of the selected Device Variable along with the corresponding engineering units. The engineering units returned by this command must be the same as the Device Variable’s engineering units.

The device must update the Device Variable at least once in the interval indicated by the Acquisition Period.

Request data bytes:

| Byte | Format | Description |
|------|------------|--|
| 0 | Unsigned-8 | Device Variable Code (see Device Variable Codes Table in appropriate device-specific document) |

Response data bytes:

| Byte | Format | Description |
|---------|-------------|--|
| 0 | Unsigned-8 | Device Variable Code (see Device Variable Codes Table in appropriate device-specific document) |
| 1 - 3 | Unsigned-24 | Device Variable Transducer Serial Number ⁴⁸ |
| 4 | Float | Device Variable (Lower) Minimum Span Units Code (refer to Common Tables Specification) |
| 5 - 8 | Float | Device Variable Upper Transducer Limit |
| 9 - 12 | Float | Device Variable Lower Transducer Limit |
| 13 - 16 | Float | Device Variable Damping Value |
| 17 - 20 | Float | Device Variable Minimum Span |
| 21 | Enum | Device Variable Classification ⁴⁹ (see Common Table 24, Device Variable Classification Codes) |
| 22 | Enum | Device Variable Family ⁵⁰ (see Common Table 20, Device Variable Family Codes) |
| 23-26 | Time | Acquisition Period: The Acquisition Period indicates the maximum period between Device Variable updates. ⁵¹ |
| 27 | Bit | Device Variable Properties (see Common Table 25 Device Variable Property Codes) |

Note: ⁴⁸The Transducer Serial Number will be set to zero when it does not apply to the selected Device Variable. The other parameters will be set to "0x7F, 0xA0, 0x00, 0x00" or "250" (Not Used) when they are not applicable.

⁴⁹If the Device Variable Classification is not supported by this Device Variable then the Field Device must return "0" (Not

⁵⁰If the Device Variable Family is not supported by this Device Variable then the Field Device must return "250" (Not Used) and the least significant bits of Device Variable Status must be set to 0 (See the Command Summary Specification). Yet Implemented).

⁵¹Acquisition Period must return 0xFFFF FFFF if Device Variable is not calculated by the Field Device (i.e., the Device Variable is a setpoint or remote sensor value).

Command #54
Response Codes

| Code | Class | Description |
|--------|---------|-------------------------------|
| 0 | Success | No Command-Specific Errors |
| 1 | | Undefined |
| 2 | Error | Invalid Selection |
| 3 - 4 | | Undefined |
| 5 | Error | Too Few Data Bytes Received |
| 6 | Error | Device-Specific Command Error |
| 7 - 15 | | Undefined |
| 16 | Error | Access Restricted |
| 17-31 | | Undefined |
| 32 | Error | Busy |
| 33-127 | | Undefined |

Command #59
Write Number of Response
Preambles

Set the minimum number of preambles to be sent by a device before the start of a response packet. This number includes the two preambles contained in the start of message. The value can vary from 2 to 15.

Request data bytes:

| |
|---------------------------|
| NUMBER RESP. PREAM. |
|---------------------------|

#0

| Data Byte # | Type | Remarks |
|-------------|------------------------|---|
| 0 | 8-bit unsigned integer | Number of response preambles to be sent with the response message from slave to master. |

Response data bytes:

| |
|---------------------------|
| NUMBER RESP. PREAM. |
|---------------------------|

#0

| Data Byte # | Type | Remarks |
|-------------|------------------------|---|
| 0 | 8-bit unsigned integer | Number of response preambles to be sent with the response message from slave to master. |

Command #59
Specific Response Codes

- 0 No command-specific errors
- 1-2 Undefined
- 3 Passed parameter too large
- 4 Passed parameter too small
- 5 Incorrect bytecount
- 6 Undefined
- 7 In write protect mode
- 8-15 Undefined
- 16 Access restricted
- 17 Undefined

**Command# 60
Read Analog Channel and
Percent of Range**

Read the Analog Level and Percent of Range of the selected Analog Channel. The Analog Level always matches the associated physical Analog Channel of the device, including alarm conditions and set values. The Analog Level always matches the value that can be measured by an externally connected reference meter.

Percent of Range (Transmitters): Percent of Range always follows the associated Device Variable value, including alarm conditions and set values. The Upper and Lower Range Values maps the Dynamic Variable value to the Percent of Range. Percent of Range is not limited to values between 0% and 100%, but tracks the Device Variable to the Transducer Limits. When the Device Variable value reaches the Upper (100%) or Lower (0%) Range Value the Analog Channel Level must correspond to the Upper or Lower Endpoint signal level respectively.

Percent of Range (Actuators): Percent of Range always follows the Analog Level even if is set to a value. The Upper and Lower Range Values maps the Analog Level to the Percent of Range. As a result the Percent of Range is not limited to values between 0% and 100%, but tracks the Analog Level to Transducer Limits when they are defined.

Request data bytes:

| Byte | Format | Description |
|------|------------|--|
| 0 | Unsigned-8 | Analog Channel Number Code (see Analog Channel Number Codes Table in appropriate device-specific document) |

Response data bytes:

| Byte | Format | Description |
|-------|------------|--|
| 0 | Unsigned-8 | Analog Channel Number Code (see Analog Channel Number Codes Table in appropriate device-specific document) |
| 1 | Enum | Analog Channel Units Code (refer to Common Tables Specification) |
| 2 - 5 | Float | Analog Channel Level |
| 6 - 9 | Float | Analog Channel Percent of Range (units of percent) |

**Command #60
Response Codes**

| Code | Class | Description |
|---------|---------|-------------------------------|
| 0 | Success | No Command-Specific Errors |
| 1 | | Undefined |
| 2 | Error | Invalid Selection |
| 3 - 4 | | Undefined |
| 5 | Error | Too Few Data Bytes Received |
| 6 | Error | Device-Specific Command Error |
| 7 | | Undefined |
| 8 | Warning | Update Failure |
| 9 - 15 | | Undefined |
| 16 | Error | Access Restricted |
| 17 -127 | | Undefined |

**Command #66
Enter/Exit Fixed Analog
Channel Mode**

The device’s Analog Channel level is fixed to the value received. The value returned in the response data bytes reflects the rounded or truncated value actually used by the device. A level containing “0x7F, 0xA0, 0x00, 0x00”, with any Units Code exits the Fixed Analog Channel Mode. Fixed Analog Channel Mode is also exited when power is removed from device or upon performing a Device Reset.

Request data bytes:

| Byte | Format | Description |
|-------|------------|--|
| 0 | Unsigned-8 | Analog Channel Number Code (see Analog Channel Number Codes Table in appropriate device-specific document) |
| 1 | Enum | Analog Channel Units Code (refer to Common Tables Specification) |
| 2 - 5 | Float | Fixed Analog Channel Level |

Response data bytes:

| Byte | Format | Description |
|-------|------------|--|
| 0 | Unsigned-8 | Analog Channel Number Code (see Analog Channel Number Codes Table in appropriate device-specific document) |
| 1 | Enum | Analog Channel Units Code (refer to Common Tables Specification) |
| 2 - 5 | Float | Fixed Analog Channel Level |

Note: The value returned in the response data bytes reflects the rounded or truncated value actually used by the device.

**Command #66
Response Codes**

| Code | Class | Description |
|----------|---------|------------------------------------|
| 0 | Success | No Command Specific Errors |
| 1 - 2 | | Undefined |
| 3 | Error | Passed Parameter Too Large |
| 4 | Error | Passed Parameter Too Small |
| 5 | Error | Too Few Data Bytes Received |
| 6 | Error | Device-Specific Command Error |
| 7 | Error | In Write Protect Mode |
| 8 - 10 | | Undefined |
| 11 | Error | In Multidrop Mode |
| 12 | Error | Invalid Units Code |
| 13 - 14 | | Undefined |
| 16 | Error | Invalid Analog Channel Code Number |
| 16 | Error | Access Restricted |
| 17 - 31 | | Undefined |
| 32 | Error | Busy |
| 33 - 127 | | Undefined |

**Command #67
Trim Analog Channel Zero**

This command trims the zero or lower endpoint value of the selected Analog Channel so that the Analog Channel value matches the connected meter reading. The value sent with the command may be rounded or truncated by the device. The Response Data Bytes contain the value from the request as used by the device.

Use Command 66, Enter/Exit Fixed Analog Channel Mode, to set the

Analog Channel exactly to the lower endpoint value before using this command. Response Code 9, Not in Proper Analog Channel Mode, will be returned if the Fixed Analog Channel Mode has not been entered or the Analog Channel is not set exactly to the lower endpoint value.

Request data bytes:

| Byte | Format | Description |
|-------|------------|--|
| 0 | Unsigned 8 | Analog Channel Number Code (see Analog Channel Number Codes Table in appropriate device-specific document) |
| 1 | Enum | Analog Channel Units Code (refer to Common Tables Specification) |
| 2 - 5 | Float | Externally Measured Analog Channel Level |

Response data bytes:

| Byte | Format | Description |
|-------|------------|--|
| 0 | Unsigned 8 | Analog Channel Number Code (see Analog Channel Number Codes Table in appropriate device-specific document) |
| 1 | Enum | Analog Channel Units Code (refer to Common Tables Specification) |
| 2 - 5 | Float | Actual Analog Channel Level |

Note: The value returned in the response data bytes reflects the rounded or truncated value actually used by the device.

**Command #67
Response Codes**

| Code | Class | Description |
|----------|---------|------------------------------------|
| 0 | Success | No Command Specific Errors |
| 1 - 2 | | Undefined |
| 3 | Error | Passed Parameter Too Large |
| 4 | Error | Passed Parameter Too Small |
| 5 | Error | Too Few Data Bytes Received |
| 6 | Error | Device-Specific Command Error |
| 7 | Error | In Write Protect Mode |
| 8 | | Undefined |
| 9 | Error | Not In Proper Analog Channel Mode |
| 10 | | Undefined |
| 11 | Error | In Multidrop Mode |
| 12 | Error | Invalid Units Code |
| 13 - 14 | | Undefined |
| 15 | Error | Invalid Analog Channel Code Number |
| 16 | Error | Access Restricted |
| 17 - 31 | | Undefined |
| 32 | Error | Busy |
| 33 - 127 | | Undefined |

**Command #68
Trim Analog Channel Gain**

This command trims the gain or upper endpoint value of the selected Analog Channel so that the Analog Channel value matches the connected meter reading. The value that is sent with the command may be rounded or truncated by the device. The response data bytes contain the value from the request as used by the device.

Use Command 66, Enter/Exit Fixed Analog Channel Mode, to Set the Analog Channel exactly to the upper endpoint value before using this command. Response Code 9, Not In Proper Analog Channel Mode, will be returned if the Fixed Analog Channel Mode has not been entered or

the Analog Channel is not set exactly to the upper endpoint value.

Request data bytes:

| Byte | Format | Description |
|-------|------------|--|
| 0 | Unsigned 8 | Analog Channel Number Code (see Analog Channel Number Codes Table in appropriate device-specific document) |
| 1 | Enum | Analog Channel Units Code (refer to Common Tables Specification) |
| 2 - 5 | Float | Externally Measured Analog Channel Level |

Response data bytes:

| Byte | Format | Description |
|-------|------------|--|
| 0 | Unsigned-8 | Analog Channel Number Code (see Analog Channel Number Codes Table in appropriate device-specific document) |
| 1 | Enum | Analog Channel Units Code (refer to Common Tables Specification) |
| 2 - 5 | Float | Externally Measured Analog Channel Level |

Note: The value returned in the response data bytes reflects the rounded or truncated value actually used by the device.

**Command #68
Response Codes**

| Code | Class | Description |
|----------|---------|------------------------------------|
| 0 | Success | No Command Specific Errors |
| 1 - 2 | | Undefined |
| 3 | Error | Passed Parameter Too Large |
| 4 | Error | Passed Parameter Too Small |
| 5 | Error | Too Few Data Bytes Received |
| 6 | Error | Device-Specific Command Error |
| 7 | Error | In Write Protect Mode |
| 8 | | Undefined |
| 9 | Error | Not In Proper Analog Channel Mode |
| 10 | | Undefined |
| 11 | Error | In Multidrop Mode |
| 12 | Error | Invalid Units Code |
| 13 - 14 | | Undefined |
| 15 | Error | Invalid Analog Channel Code Number |
| 16 | Error | Access Restricted |
| 17 - 31 | | Undefined |
| 32 | Error | Busy |
| 33 - 127 | | Undefined |

**Command #110
Read All Dynamic Variables**

Read up to four predefined Dynamic Variables. The Secondary, Tertiary, and Quaternary Variables are defined by each device type.

Request data bytes:

| Byte | Format | Description |
|------|--------|-------------|
| None | | |

Response data bytes:

| Byte | Format | Description |
|-------|--------|---|
| 0 | Enum | Primary Variable Units Code (refer to Common Tables Specification) |
| 1-4 | Float | Primary Variable |
| 5 | Enum | Secondary Variable Units Code (refer to Common Tables Specification) |
| 6-9 | Float | Secondary Variable |
| 10 | Enum | Tertiary Variable Units Code (refer to Common Tables Specification) |
| 11-14 | Float | Tertiary Variable |
| 15 | Enum | Quaternary Variable Units Code (refer to Common Tables Specification) |
| 16-19 | Float | Quaternary Variable |

Note: Response Data Bytes are truncated after last variable supported by each device type.

Command #110 Response Codes

| Code | Class | Description |
|--------|---------|-------------------------------|
| 0 | Success | No Command-Specific Errors |
| 1 - 5 | | Undefined |
| 6 | Error | Device-Specific Command Error |
| 8 | Warning | Update Failure |
| 9-15 | | Undefined |
| 16 | Error | Access Restricted |
| 17- 27 | | Undefined |

Device/Transmitter Specific Command Specifications

This section addresses Device Specific Commands available in the QUANTIM QMC Series S-Protocol devices.

**Command #131
Read Brooks Serial Number**

Read the Brooks order number from the device’s memory. The Brooks order number is a 24-byte packed ASCII string (resulting in 32 total unpacked ASCII characters) indicating the serial number of the device. The number can be used for traceability purposes.

Request data bytes:

None

Response data bytes:

| | | | | | |
|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|
| BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|
| BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | | | |
|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|
| BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER |
| #12 | #13 | #14 | #15 | #16 | #17 |

| | | | | | |
|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|
| BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER | BROOKS SERIAL NUMBER |
| #18 | #19 | #20 | #21 | #22 | #23 |

| Data Byte # | Type | Remarks |
|-------------|-------------------------|----------------------|
| 0-23 | 24 (8-bit) packed ASCII | Brooks Serial Number |

**Command #131
Specific Response Codes**

- 0 No command-specific errors
- 1-127 Undefined

**Command #132
Read Model Number**

Read the device Model number from the device's memory. The device Model number is a 24-byte packed ASCII string (resulting in 32 total unpacked ASCII characters).

Request data bytes:

None

Response data bytes:

| | | | | | |
|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | | | | | |
|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER |
| #6 | #7 | #8 | #9 | #10 | #11 |

| | | | | | |
|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER |
| #12 | #13 | #14 | #15 | #16 | #17 |

| | | | | | |
|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER | DEVICEMODEL NUMBER |
| #18 | #19 | #20 | #21 | #22 | #23 |

| Data Byte # | Type | Remarks |
|-------------|-------------------------|----------------------|
| 0-23 | 24 (8-bit) packed ASCII | Brooks Serial Number |

**Command #132
Specific Response Codes**

- 0 No command-specific errors
- 1-127 Undefined

**Command #134
Read Software Revisions**

Read the software revision from the device as an ASCII string of up to 8 characters. If the firmware revision string is less than 8 characters, the remaining bytes will be 0.

Request data bytes:

None

Response data bytes:

| | | | | | |
|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|
| FIRMWARE REVISION | FIRMWARE REVISION | FIRMWARE REVISION | FIRMWARE REVISION | FIRMWARE REVISION | FIRMWARE REVISION |
| #0 | #1 | #2 | #3 | #4 | #5 |

| | |
|-------------------|-------------------|
| FIRMWARE REVISION | FIRMWARE REVISION |
| #6 | #7 |

| Data Byte # | Type | Remarks |
|-------------|----------------------|-------------------|
| 0-7 | 8 (8-bit) ASCII text | Firmware revision |

**Command #134
Specific Response Codes**

- 0 No command-specific errors
- 1-127 Undefined

**Command #135
Read Sensor Software Rev**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|--------------------|--------------------------|
| 6 | Packed Hart String | Unpacked Format xx.yy.zz |

**Command #136
Read Bootloader Rev**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|--------------------|--------------------------|
| 6 | Packed Hart String | Unpacked Format xx.yy.zz |

**Command #141
Perform Mass Flow Zero**

Request data bytes:

NONE

Response data bytes:

NONE

**Command #142
Perform Reset**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|------------|----------------------------|
| 0 | Reset Code | 1-Soft Reset, 2 Hard Reset |

Response data bytes:

NONE

**Command #150
Read Totalizer**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|---------|----------|
| 0 | Dynamic | Variable |

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------------|-----------------|
| 0 | | Units |
| 1-4 | Floating Point | Totalizer Value |

**Command #151
Clear Totalizers**

Request data bytes:

NONE

Response data bytes:

NONE

**Command #152
Read On Time**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|--------------------|---------------------------------|
| 15 | Packed Hart String | Unpacked Format xxxxxxxxhxxmxxs |

**Command #153
Read Total On Time**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|--------------------|---------------------------------|
| 15 | Packed Hart String | Unpacked Format xxxxxxxxhxxmxxs |

**Command #154
Read Calibration Timeout**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|------|-----------------|
| 0-3 | | Long as Seconds |

**Command #155
Write Calibration Timeout**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|------|-----------------|
| 0-3 | | Long as Seconds |

Response data bytes:

NONE

**Command #156
Write Calibration Performed**

Request data bytes:

NONE

Response data bytes:

NONE

**Command #157
Read Overhaul Timeout**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|------|-----------------|
| 0-3 | | Long as Seconds |

**Command #158
Write Overhaul Timeout**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|------|-----------------|
| 0-3 | | Long as Seconds |

Response data bytes:

NONE

**Command #159
Write Overhaul Performed**

Request data bytes:

NONE

Response data bytes:

NONE

**Command #160
Read Hart Dynamic Variable**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|---------|----------|
| 0 | Dynamic | Variable |

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|---------|
| 0 | | Units |
| 1-4 | Float | Value |

**Command #161
Write Hart Dynamic Variable Units**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|---------|----------|
| 0 | Dynamic | Variable |
| 1 | | Units |

Response data bytes:

NONE

**Command #162
Read Dynamic Hart Variable
Assignment**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|---------|----------|
| 0 | Dynamic | Variable |

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|--------|----------|
| 0 | Device | Variable |

**Command #163
Write Dynamic Hart Variable
Assignment**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|---------|----------|
| 0 | Dynamic | Variable |
| 1 | Device | Variable |

Response data bytes:

NONE

**Command #170
Read Control Mode**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|------|--------------|
| 0 | | Control Mode |

**Command #171
Write Control Mode**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|------|--------------|
| 0 | | Control Mode |

Response data bytes:

NONE

**Command #172
Read Setpoint and Percent
of Range**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|---------------|
| 0 | | Units |
| 1-4 | Float | Value |
| 5-8 | Float | Percent Value |

**Command #173
Write Setpoint**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|---------|
| 0 | | Units |
| 1-4 | Float | Value |

Response data bytes:

NONE

**Command #176
Read Valve Override and
Valve Drive**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|---|
| 0 | | Override state |
| 1-4 | Float | Valve Percent of drive. This does not directly correlate to valve position! |

**Command #177
Write Valve Override**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|------|----------------|
| 0 | | Override state |

Response data bytes:

NONE

**Command #178
Read Setpoint Current**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|---------------|
| 0-3 | Float | Current in mA |

**Command #180
Read Controller Values**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|---------|
| 0-3 | Float | PGain |
| 4-7 | Float | IGain |
| 8-11 | Float | IGain2 |
| 12-15 | Float | Dgain |
| 16-19 | Float | Dgain2 |

**Command #181
Write Controller Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|---------|
| 0-3 | Float | PGain |
| 4-7 | Float | IGain |
| 8-11 | Float | IGain2 |
| 12-15 | Float | Dgain |
| 16-19 | Float | Dgain2 |

Response data bytes:

NONE

**Command #190
Read Error Code**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|------------------|
| 1 | Fail | EXT_FLASH_FAIL |
| 1 | Fail | INTERNAL_ERROR |
| 2 | Fail | TEMP_SENS_FAIL |
| 3 | Error | FLOW_SENS_FAIL |
| 4 | Fail | FLOW_UPDATE_FAIL |
| 5 | Error | CONFIG |
| 6 | Fail | NETWORK_FAIL |
| 11 | Error | ATTR_DATA_LOST |

| | | |
|----|-------|------------------|
| 12 | Error | ZEROING |
| 15 | Error | FLOW_ALARM_LO |
| 15 | Error | FLOW_ALARM_HI |
| 15 | Warn | FLOW_WARN_LO |
| 15 | Warn | FLOW_WARN_HI |
| 16 | Error | DENSITY_ALARM_LO |
| 16 | Error | DENSITY_ALARM_HI |
| 16 | Warn | DENSITY_WARN_LO |
| 16 | Warn | DENSITY_WARN_HI |
| 17 | Error | SLUG_ALARM |
| 18 | Error | TEMP_ALARM_LO |
| 18 | Error | TEMP_ALARM_HI |
| 18 | Warn | TEMP_WARN_LO |
| 18 | Warn | TEMP_WARN_HI |
| 19 | Error | CNTRL_ALARM |
| 19 | Warn | CNTRL_WARN |
| 21 | Warn | CALIBRATE_TIME |
| 22 | Warn | OVERHAUL_TIME |
| 24 | Warn | VOLTAGE_LEVEL_LO |
| 24 | Warn | VOLTAGE_LEVEL_HI |
| 25 | Warn | WARMUP |

Command #192
Read Event Status Words

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|------------|-------------|
| 0-3 | Long Word1 | For Service |
| 4-7 | Long Word2 | For Service |

Command #200
Read Analog Output Alarm Behavior

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|---------|----------|
| 0 | Dynamic | Variable |

Response data bytes:

NONE

| Data Byte # | Type | Remarks |
|-------------|------|----------|
| 0 | | Behavior |

**Command #201
Write Analog Output Alarm
Behavior**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|---------|----------|
| 0 | Dynamic | Variable |
| 1 | | Behavior |

Response data bytes:

NONE

**Command #202
Read Flow Alarm Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------|-----------------|
| 0 | Severity | 0-Warn, 1-Alarm |

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|----------------|
| 0 | | Units |
| 1-4 | Float | High Value |
| 5-8 | Float | Low Value |
| 9-12 | Float | Hysteresis |
| 13 | | Contact Action |

**Command #203
Write Flow Alarm Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------|-----------------|
| 0 | Severity | 0-Warn, 1-Alarm |
| 1 | | Unit |
| 2-5 | Float | High Value |
| 6-9 | Float | Low Value |
| 10-13 | Float | Hysteresis |
| 15 | | Contact Action |

Response data bytes:

NONE

**Command #204
Read Density Alarm Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------|-----------------|
| 0 | Severity | 0-Warn, 1-Alarm |

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|----------------|
| 0 | | Units |
| 1-4 | Float | High Value |
| 5-8 | Float | Low Value |
| 9-12 | Float | Hysteresis |
| 13 | | Contact Action |

**Command #205
Write Density Alarm Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------|-----------------|
| 0 | Severity | 0-Warn, 1-Alarm |
| 1 | | Unit |
| 2-5 | Float | High Value |
| 6-9 | Float | Low Value |
| 10-13 | Float | Hysteresis |
| 15 | | Contact Action |

Response data bytes:

NONE

**Command #206
Read Temperature Alarm Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------|-----------------|
| 0 | Severity | 0-Warn, 1-Alarm |

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------|-----------------|
| 0 | Severity | 0-Warn, 1-Alarm |
| 1-4 | Float | High Value |
| 5-8 | Float | Low Value |
| 9-12 | Float | Hysteresis |
| 13 | | Contact Action |

**Command #207
Write Temperature Alarm Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------|-----------------|
| 0 | Severity | 0-Warn, 1-Alarm |
| 1 | | Unit |
| 2-5 | Float | High Value |
| 6-9 | Float | Low Value |
| 10-13 | Float | Hysteresis |
| 15 | | Contact Action |

Response data bytes:

NONE

**Command #208
Read Slug Alarm Values**

Request data bytes:

NONE

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|----------------|
| 0 | | Units |
| 1-4 | Float | High Value |
| 5-8 | Float | Low Value |
| 9-12 | Float | Hysteresis |
| 13 | | Contact Action |

**Command #209
Write Slug Alarm Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|----------------|
| 0 | | Units |
| 1-4 | Float | High Value |
| 5-8 | Float | Low Value |
| 9-12 | Float | Hysteresis |
| 13 | | Contact Action |

Response data bytes:

NONE

**Command #210
Read Control Alarm Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------|-----------------|
| 0 | Severity | 0-Warn, 1-Alarm |

Response data bytes:

| Data Byte # | Type | Remarks |
|-------------|-------|----------------|
| 0 | | Units |
| 1-4 | Float | Error Band |
| 5-8 | Float | Hysteresis |
| 9 | Float | Contact Action |

**Command #211
Write Control Alarm Values**

Request data bytes:

| Data Byte # | Type | Remarks |
|-------------|----------|-----------------|
| 0 | Severity | 0-Warn, 1-Alarm |
| 1 | | Unit |
| 2-5 | Float | Error Band |
| 6-9 | Float | Hysteresis |
| 10 | | Contact Action |

Response data bytes:

NONE

Transmitter Specific Tables

This Section lists all transmitter specific codes as used by the Brooks QUANTIM QMC Series S-Protocol devices. The codes are commonly 8-bit unsigned integers, ranging from 0 to 255. In a number of cases these code tables are subsets of existing “Common Tables” provided by the HART communication specification.

Device Type Codes

The Device type code for all Brooks QUANTIM QMC Series S-Protocol devices is 4.

Flow Rate Unit and Reference Codes

The flow rate unit codes are covered by two tables: one for mass/gravimetric flow units and one for volumetric flow units.

| Code | Flow Rate Unit (Mass) |
|------|---------------------------------------|
| 70 | g/sec |
| 71 | g/min |
| 72 | g/hour (Native device variable units) |
| 73 | kg/sec |
| 74 | kg/min |
| 75 | kg/hour |
| 76 | kg/day |
| 80 | lb/sec |
| 81 | lb/min |
| 82 | lb/hour |
| 83 | lb/day |

| Code | Flow Rate Unit (Volume) |
|------|--------------------------------------|
| 15 | cubic feet/min |
| 17 | liters/min |
| 19 | cubic meters/hr |
| 30 | imp gal/hr |
| 130 | cubic feet/hr |
| 131 | cubic meters/min |
| 136 | gal/hr |
| 138 | liters/hr |
| 240 | cc/hr |
| 241 | cc/min |
| 242 | ml/hr (Native device variable units) |
| 243 | ml/min |

Density Unit Codes

The density units are always referenced at 273.15 Kelvin and 1013.33 mBar ('normal' conditions).

| Code | Density Unit |
|------|------------------------|
| 91 | Grams/cubic centimetre |
| 92 | Kilograms/cubic meters |
| 93 | Pounds/Gallons |
| 94 | Pounds/cubic feet |
| 95 | Grams/milliliter |
| 96 | Kilograms/litre |

Temperature Unit Codes

| Code | Temperature Unit |
|------|--------------------|
| 32 | Degrees Celsius |
| 33 | Degrees Fahrenheit |
| 35 | Kelvin |

Write Protect Codes*Write Protect Codes*

| Code | Material |
|----------|---------------------|
| 0 | Not write protected |
| 2..249 | Undefined |
| 250..255 | Reserved |

Physical Signalling Codes

The physical signalling codes indicate the physical layer that can be used for communication.

Physical Signalling Codes

| Code | Physical Signalling Code |
|----------|--------------------------|
| 0 | RS485 |
| 1..249 | Undefined |
| 250..255 | Reserved |

Device Variable Codes

Definition of the transmitter variable codes.

Transmitter Variable Codes

| Code | Variable |
|------|-----------------|
| 1 | Mass Flow |
| 2 | Density |
| 3 | Volumetric Flow |
| 4 | Temperature |
| 5 | Valve |

| | |
|---|----------|
| 6 | Setpoint |
|---|----------|

Flag Assignments

The flag assignments indicate implementation facts of the device.

Flag Assignments

| Bit | Indication |
|-----|--------------------|
| #0 | Multisensor device |
| #1 | Undefined |
| #2 | Undefined |
| #3 | Undefined |
| #4 | Undefined |
| #5 | Undefined |
| #6 | Undefined |
| #7 | Reserved |

Valve Override Codes

Note: These codes are all 'Undefined' for the meter models.

Valve Override Codes

| Code | Valve Override Selection |
|------|---------------------------------------|
| 0 | Valve override off (normal operation) |
| 1 | Valve override close |
| 2 | Valve override open |
| 3 | Hold last valve |

Totalizer Unit Codes

Totalizer Unit Codes

| Code | Totalizer Unit |
|------|---------------------|
| 40 | Gallons |
| 42 | Imp. Gallons |
| 43 | Cubic Meters |
| 60 | Grams |
| 61 | KiloGrams |
| 63 | Pounds |
| 112 | Cubic Feet |
| 167 | Normal Liters |
| 168 | Standard Cubic Feet |
| 241 | Cubic Centimeters |

LIMITED WARRANTY

Visit www.BrooksInstrument.com for the terms and conditions of our limited warranty.

BROOKS SERVICE AND SUPPORT

Brooks is committed to assuring all of our customers receive the ideal flow solution for their application, along with outstanding service and support to back it up. We operate first class repair facilities located around the world to provide rapid response and support. Each location utilizes primary standard calibration equipment to ensure accuracy and reliability for repairs and recalibration and is certified by our local Weights and Measures Authorities and traceable to the relevant International Standards.

Visit www.BrooksInstrument.com to locate the service location nearest to you.

START-UP SERVICE AND IN-SITU CALIBRATION

Brooks Instrument can provide start-up service prior to operation when required.

For some process applications, where ISO-9001 Quality Certification is important, it is mandatory to verify and/or (re)calibrate the products periodically. In many cases this service can be provided under in-situ conditions, and the results will be traceable to the relevant international quality standards.

SEMINARS AND TRAINING

Brooks Instrument can provide seminars and dedicated training to engineers, end users and maintenance persons.

Please contact your nearest sales representative for more details.

Due to Brooks Instrument's commitment to continuous improvement of our products, all specifications are subject to change without notice.

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